

NNN	NNN	EEEEEEEEEEEEEE	TTTTTTTTTTTT	AAAAAAA	CCCCCCCCCCCC	PPPPPPPPPPPP
NNN	NNN	EEEEEEEEEEEEEE	TTTTTTTTTTTT	AAAAAAA	CCCCCCCCCCCC	PPPPPPPPPPPP
NNN	NNN	EEEEEEEEEEEEEE	TTTTTTTTTTTT	AAAAAAA	CCCCCCCCCCCC	PPPPPPPPPPPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	NNN	EEEEEEEEEE	TTT	AAA	CCC
NNN	NNN	NNN	EEEEEEEEEE	TTT	AAA	CCC
NNN	NNN	NNN	EEEEEEEEEE	TTT	AAA	CCC
NNN	NNNNNN	EEE	TTT	AAAAAAA	CCC	PPP
NNN	NNNNNN	EEE	TTT	AAAAAAA	CCC	PPP
NNN	NNNNNN	EEE	TTT	AAAAAAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEE	TTT	AAA	CCC	PPP
NNN	NNN	EEEEEEEEEE	TTT	AAA	CCCCCCCC	PPP
NNN	NNN	EEEEEEEEEE	TTT	AAA	CCCCCCCC	PPP
NNN	NNN	EEEEEEEEEE	TTT	AAA	CCCCCCCC	PPP

NE

NE

SR

S
Ps
--
NE

NN	NN	EEEEEEEEE	TTTTTTTTT	CCCCCCC	NN	NN	FFFFFFFFF	
NN	NN	EEEEEEEEE	TTTTTTTTT	CCCCCCC	NN	NN	FFFFFFFFF	
NN	NN	EE	TT	CC	NN	NN	FF	
NN	NN	EE	TT	CC	NN	NN	FF	
NNNN	NN	EE	TT	CC	NNNN	NN	FF	
NNNN	NN	EE	TT	CC	NNNN	NN	FF	
NN	NN	NN	EEEEEEE	TT	CC	NN	NN	FFFFFFFFF
NN	NN	NN	EEEEEEE	TT	CC	NN	NN	FFFFFFFFF
NN	NNNN	EE	TT	CC	NN	NNNN	FF	
NN	NNNN	EE	TT	CC	NN	NNNN	FF	
NN	NN	EE	TT	CC	NN	NN	FF	
NN	NN	EE	TT	CC	NN	NN	FF	
NN	NN	EEEEEEEEE	TT	CCCCCCC	NN	NN	FF	
NN	NN	EEEEEEEEE	TT	CCCCCCC	NN	NN	FF	

• • •

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(20)	1471	GET_DSC - Get descriptor of CNF field

```
0000 1 .TITLE NETCNF - Configuration data base access routines
0000 2 .IDENT 'V04-000'
0000 3 .DEFAULT DISPLACEMENT,WORD
0000 4
0000 5 ****
0000 6 *
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0000 24 *
0000 25 *
0000 26 ****
0000 27
0000 28
0000 29 :FACILITY: NETWORK ACP
0000 30
0000 31 :ABSTRACT: This module provides access to the NETACP configuration
0000 32
0000 33
0000 34
0000 35 :ENVIRONMENT: Kernel mode
0000 36
0000 37
0000 38 :AUTHOR: A.Eldridge 14-JAN-80
0000 39
0000 40 :MODIFIED BY:
0000 41
0000 42 :V011 RNG0011 Rod Gamache 16-Mar-1984
0000 43 :Fix routine that calls action routines to not clobber the
0000 44 :return status in R0.
0000 45
0000 46 :V010 RNG0010 Rod Gamache 7-Feb-1984
0000 47 :Fix return from GET_FIELD for register descriptor to be
0000 48 :zero on error returns.
0000 49 :Fix possible stack problem with CNFSDELETE routine.
0000 50
0000 51 :V009 TMH0009 Tim Halvorsen 17-May-1983
0000 52 :Fix bug in GET_FIELD and COMPARE_ACT which assumes that
0000 53 :the field is a longword, and picks up the value before
0000 54 :it finds out it may be a "bit". If the bit number is
0000 55 :high enough, this may cause a spurious reference off the
0000 56 :end of the structure, and if the next page is a null page,
0000 57 :the system will crash.
```

0000 58 :			
0000 59 :	V008	RNG0008 Rod Gamache	29-Mar-1983
0000 60 :		Add code to support binary balanced trees for the NDI	
0000 61 :		database.	
0000 62 :			
0000 63 :	V007	TMH0007 Tim Halvorsen	05-Nov-1982
0000 64 :		Add concept of action routines which can both read and	
0000 65 :		write a parameter (in addition to the existing concept of	
0000 66 :		action routines which only read a parameter).	
0000 67 :			
0000 68 :	V006	TMH0006 Tim Halvorsen	02-Jul-1982
0000 69 :		Modify routine which stores a string parameter when	
0000 70 :		one already exists, so that, if the string is equal	
0000 71 :		to, or less than the size of the original string, then	
0000 72 :		the space is simply reused, rather than returning	
0000 73 :		an error. This is needed because NI datalink drivers	
0000 74 :		now deal more with string parameters (NI addresses).	
0000 75 :		Enhance CNF\$VERIFY so that it properly detects a	
0000 76 :		parameter which is not in the semantic table, but	
0000 77 :		is within the range of allowable indicies (a hole	
0000 78 :		in the table).	
0000 79 :			
0000 80 :	V005	TMH0005 Tim Halvorsen	16-Jun-1982
0000 81 :		Add code to handle new type of field access control	
0000 82 :		called "no external read or write access" (ACC_NE).	
0000 83 :		Add \$DYNDEF definition.	
0000 84 :			
0000 85 :	V004	TMH0004 Tim Halvorsen	04-Apr-1982
0000 86 :		Remove spurious instruction and label.	
0000 87 :		Special case NFBSC_WILDCARD as a search field ID in	
0000 88 :		KEY SRCH, in order to remove extra code in CTLALL.	
0000 89 :		Replace call to NET\$APPLY_DFLT with a call to a CNR	
0000 90 :		specific action routine to apply the default values.	
0000 91 :		Return BADPARAM from GET_DSC if read access not allowed,	
0000 92 :		rather than returning a zero.	
0000 93 :		Make CNF\$INIT a local routine, since it is not called by	
0000 94 :		any other module.	
0000 95 :		Modify calling sequence to field action routines, so that	
0000 96 :		a scratch buffer is automatically allocated here before	
0000 97 :		calling the routine, to avoid the expense of having each	
0000 98 :		routine do it. In addition, all registers are automatically	
0000 99 :		saved over an action routine call.	
0000 100 :		Remove CNF\$GET_ADDR routine, as it is no longer called	
0000 101 :		by anyone as a result of the action routine changes.	
0000 102 :		Add routine to search given a list of search keys.	
0000 103 :		Remove code to support FNDNEXT operator.	
0000 104 :		Fix FNDMIN and FNDMAX support so that it correctly	
0000 105 :		returns the matched CNF in R10.	
0000 106 :		Rename CNF\$T_MASK to CNF\$L_MASK.	
0000 107 :		Rename CNR\$T_SEM_TAB to CNR\$L_SEM_TAB.	
0000 108 :		Make default word addressing mode and remove all	
0000 109 :		explicit addressing mode specifiers.	
0000 110 :		Use SETBIT and CLRBIT macros where ever possible.	
0000 111 :			
0000 112 :	V003	TMH0003 Tim Halvorsen	25-Mar-1982
0000 113 :		Fix routine which compresses a CNF block to correctly	
0000 114 :		initialize the amount of space used for strings, to	

0000 115 : prevent a continual increase in the block size for
0000 116 : each block compression.
0000 117 :
0000 118 : V02-002 ADE0050 A.Eldridge 19-Jan-1982
0000 119 : Added call to NET\$APPLY DFLT which applies default values
0000 120 : to selected CNF parameters when an entry is about to
0000 121 : inserted into the database.
0000 122 :
0000 123 : V02-001 ADE0007 A.Eldridge
0000 124 : General cleanup.
0000 125 ;--

```

0000 127      .SBTTL Declarations
0000 128      : INCLUDE FILES:
0000 129      : SDYNDEF           ; Dynamic structure types
0000 130      : SCNRDEF           ; Configuration Root Block
0000 131      : SCNFDEF           ; Configuration Data Block
0000 132      : SNETSYMDEF        ; Miscellaneous symbol definitions
0000 133      : SNFBDEF           ; ACP control QIO definitions
0000 134
0000 135
0000 136
0000 137
0000 138
0000 139      : EQUATED SYMBOLS:
0000 140      : STR_OFF = 0          ; String descriptor string self-relative offset
0000 0000 141      : STR_LNG = 2          ; String descriptor string size
0000 142
0000 143
0000 144
0000 145      0000044C 146 TMP_LTH = 1100      ; Length of temp buffer
0000 146
0000 147
0000 148      : OWN STORAGE
0000 149
0000 150
0000 151      00000000 152 .PSECT NET_PURE,NOWRT,NOEXE,LONG
0000 152
0000 153
0000 154
0000 155      0000044C 155 TMPBUF_DESC:: .LONG TMP_LTH      ; Descriptor of TMP_BUF for external use
0000 156      00000004 156 .ADDRESS TMP_BUF
0000 157
0000 158      00000000 158 .PSECT NET_IMPURE,WRT,NOEXE
0000 159
0000 160      00000004 160 SELECT_CNF: .BLKL 1      ; Currently selected min/max CNF
0000 161      0000000C 161 SELECT_VALUE: .BLKL 2      ; Min/max value assoc. with SELECT_CNF
0000 162
0000 163      00000000 163 TMP_B_FLAGS: .BYTE 0      ; Buffer flags
0000 164      00000000 164 TMP_V_VAL = 0      ; 1 if TMP_VAL in use, else 0
0000 165      00000001 165 TMP_V_BUF = 1      ; 1 if buffer in use, else 0
0000 166
0000 167      00000000 167 .PSECT TABLES_IMPURE,WRT,NOEXE,GBL
0000 168
0000 169      00000000 169 TMP_VAL: .LONG 0      ; Tmp storage for returned value
0000 170
0000 171
0000 172      00000450 173 TMP_BUF: .BLKB TMP_LTH      ; Buffer for returning strings
0000 173
0000 174      00000000 174 TMP_BUF_END: .LONG 0      ; Address of first byte past buffer
0000 175
0000 176
0000 177      00000000 177 .PSECT NET_CODE,NOWRT,EXE

```

0000 179 .SBTTL CNF\$PRE_SHOW - Pre-SHOW processing
0000 180 :+
0000 181 : CNF\$PRE_SHOW - Pre-process CNF for a "show" QIO
0000 182 :
0000 183 : Dispatch to database specific action routine to pre-process a CNF entry
0000 184 : before a "show" QIO is processed for that entry.
0000 185 :
0000 186 : INPUTS: R11 CNR pointer
0000 187 : R10 CNF pointer
0000 188 : R9-R7 Scratch
0000 189 : R5-R0 Scratch
0000 190 :
0000 191 : OUTPUTS: R11,R10 Preserved
0000 192 : R6 Preserved
0000 193 :
0000 194 : All other regs are clobbered.
0000 195 :-
0000 196 CNF\$PRE_SHOW:: : "Show" QIO pre-processing
0000 197 PUSHL R6 : Save reg
1C 56 DD 0002 198 JSB @CNRSL_ACT_SHOW(R11) : Call action routine
56 BB i5 0005 199 POPL R6 : Restore reg
05 BED0 0008 200 RSB : Done

1C

56

DD

0002

198

PUSHL

R6

:

Save reg

:

Call action routine

:

Restore reg

:

Done

56

BED0

0005

199

JSB

@CNRSL_ACT_SHOW(R11)

:

Call action routine

:

Restore reg

:

Done

05

0008

200

POPL

R6

:

Restore reg

:

Done

RSB

:

Done

0009 202 .SBTTL CNF\$PRE_QIO - Pre-QIO processing
0009 203 :+
0009 204 : CNF\$PRE_QIO - Pre-process database to prepare it for a QIO
0009 205 :
0009 206 : Dispatch to database specific action routine to pre-process a CNF entry
0009 207 : before a "show" QIO is processed for that entry.
0009 208 :
0009 209 : INPUTS: R11 CNR pointer
0009 210 :
0009 211 : OUTPUTS: R11 Unchanged
0009 212 : R0 SSS_... (may return this code as QIO status if low
0009 213 : bit is clear)
0009 214 :
0009 215 : All other regs are preserved
0009 216 :
0009 217 :-
0009 218 : CNF\$PRE_QIO:: ; QIO pre-processing for database
0009 219 :
03FE BF BB 0009 220 PUSHR #^M<R1,R2,R3,R4,R5,R6,R7,R8,R9> : Save regs
18 BB 16 000D 221 JSB ACNRSL_ACT_QIO(R11) : Setup database
03FE 8F BA 0010 222 POPR #^M<R1,R2,R3,R4,R5,R6,R7,R8,R9> : Restore regs
05 0014 223 RSB : Done

0015 225 .SBTTL CNF\$DELETE - Delete a CNF entry
 0015 226 ::+
 0015 227 :: CNF\$DELETE - Attempt to delete CNF entry
 0015 228 ::
 0015 229 :: The CNF is checked to see if it is delete-able. If so, it is marked
 0015 230 :: temporary. If the CNFSV_FLG_ACP bit is set then the CNF does not exist in
 0015 231 :: the linked list portion of the database and the operation is considered to
 0015 232 :: be a no-op (these CNF's are sometimes referred to as "phantom" CNF's and
 0015 233 :: are used to reference things known to NETACP but never inserted into the
 0015 234 :: database: for instance, a node which was never defined but which is
 0015 235 :: reachable by the Transport layer).
 0015 236 ::
 0015 237 ::
 0015 238 :: INPUTS: R11 CNR pointer
 0015 239 :: R10 CNF pointer
 0015 240 ::
 0015 241 :: OUTPUTS: R0 SSS_WRITLCK if the item was not delete-able
 0015 242 :: SSS_NORMAL otherwise
 0015 243 ::
 0015 244 :: All other regs are preserved.
 0015 245 ::-
 0015 246 CNF\$DELETE::: : Mark CNF for delete
 7E 03BE 8F BB 0015 247 PUSHR #^M<R1,R2,R3,R4,R5,R7,R8,R9> : Save regs
 15 0B 0000'8F 3C 0019 248 MOVZWL #SSS_WRITLCK,-(SP) : Assume not delete-able
 AA 02 E0 001E 249 BBS #CNFSV_FLG_ACP,CNF\$B_FLG(R10),30\$: If BS then this is a no-op
 5B 5A D1 0023 250 CMPL R10,R1T : Is the CNF actually the CNR?
 13 13 0026 251 BEQL 50\$: If EQL then cannot delete
 28 BB 16 0028 252 JSB @CNRSL_ACT_DELETE(R11) : Call action routine for
 002B 253 : special processing
 0D 50 E9 002B 254 BLBC R0,50\$: If LBC then cannot delete it
 002E 255 10\$: SETBIT CNFSV_FLG_DELETE,CNF\$B_FLG(R10) : Mark it for delete
 6E 00' D0 0032 256 SETBIT NETSV_PURGE,NETSGL_FLAGS : Remember to purge the database
 03BF 8F BA 003B 257 30\$: MOVL S^#SSS_NORMAL,(SP) : Overlay status code
 05 003F 258 50\$: POPR #^M<R0,R1,R2,R3,R4,R5,R7,R8,R9> : Restore regs
 259 RSB

0040 261 .SBTTL CNF\$PURGE - Drain CNF entries marked for delete
0040 262 :+
0040 263 : CNF\$PURGE - Drain temporary entries from CNF queue
0040 264 :
0040 265 : The CNF queue is scanned, starting at the root, and all CNFs which
0040 266 : are marked temporary are deleted.
0040 267 :
0040 268 :
0040 269 : INPUTS: R11 CNR pointer
0040 270 :
0040 271 : OUTPUTS: All regs are preserved.
0040 272 :
0040 273 :
0040 274 CNF\$PURGE:: : Deallocate all temporary CNFs
2C BB 16 0040 275 JSB : Call action routine to do work
05 0043 276 RSB

0044 278 .SBTTL CNFS\$INSERT - Insert/Replace a CNF entry
 0044 279 :+
 0044 280 : CNFS\$INSERT - Insert/Replace a database CNF entry
 0044 281 :
 0044 282 : Build a copy of the new CNF from the process pool and insert it into
 0044 283 : the database.
 0044 284 :
 0044 285 : NOTE:
 0044 286 : *** The database scan co-routine dialogue ***
 0044 287 : *** below must be abortable via a RET. ***
 0044 288 :
 0044 289 : INPUT: R11 CNR pointer
 0044 290 : R10 Points to the utility buffer with new image in it
 0044 291 : R6 Pointes to old CNF entry if any
 0044 292 :
 0044 293 : OUTPUT: R11 CNR pointer
 0044 294 : R10 Points to new CNF if successful
 0044 295 : Contains original R6 otherwise
 0044 296 : R9 Field i.d. which qualifies the error code in R0
 0044 297 : R0 Status
 0044 298 :
 0044 299 : ALL other regs contain garbage
 0044 300 :
 0044 301 CNFS\$INSERT:: : Insert/Replace a database entry
 0044 302 PUSHL NETSGL_FLAGS : Save current flags
 0048 303 SETBIT NETSV_INTRNL,NETSGL_FLAGS : Setup for "internal" access
 004E 304 :
 004E 305 : Apply default values to selected parameters
 004E 306 :
 004E 307 PUSHL R6 : Save reg
 20 56 DD 004E 308 JSB #CNRSL_ACT_DFLT(R11) : Call action routine
 88 16 0050 309 POPL R6 : Restore reg
 56 8E 0053 310 BLBC R0,17\$: If LBC then error encountered
 1E 50 E9 0056 311 :
 0059 312 : Make sure all required fields are active
 0059 313 :
 52 0080 CB 9E 0059 314 MOVAB CNRSL_VEC_MAND(R11),R2 : Get pointer to list of field i.d.s
 59 82 D0 005E 315 10\$: MOVL (R2)+,R9 : Get next field i.d.
 17 13 0061 316 BEQL 20\$: If EQL then done
 03 63 06CB 30 0063 317 BSBW GET_DSC_1 : Get descriptor of field
 0E F1 0066 318 BBC #CNRSV_SEM_RT,(R3),15\$: Br if "real" CNF field
 060B 30 006A 319 BSBW GET_RT_FIELD : Else get the info from action routine
 EC 18 AA 55 F0 006D 320 15\$: BBS R5,CNFSL_MASK(R10),10\$: If BS then field is active
 50 0000 8F 3C 0072 321 MOVZWL #SSS_INSFARG,R0 : Setup error status
 0070 31 0077 322 17\$: BRW 40\$: Take common exit
 007A 323 20\$: :
 007A 324 : Build a list of all parameters required to be unique and scan the
 007A 325 : database to see if they are in fact unique. This list is built in
 007A 326 : the CNF pointed to by R10 since this is expected to be the utility
 007A 327 : buffer and should be large enough (this eliminates the need for
 007A 328 : another rather large buffer).
 007A 329 :
 52 0C AA 3C 007A 330 MOVZWL CNFSW_OFF_FREE(R10),R2 : Get self-relative offset
 53 0C AA 42 9E 007E 331 MOVAB CNFSW_OFF_FREE(R10)[R2],R3 : Get ptr to free space
 55 53 D0 0083 332 MOVL R3,R5 : Save copy of pointer
 52 0E AA 3C 0086 333 MOVZWL CNFSW_SIZ_FREE(R10),R2 : Get amount of free space
 52 04 A2 008A 334 SUBW #4,R2 : Account for end of list flag

54 00E4 31 19 008D 335 30\$: BLSS 32S : If LSS then no space left
 63 00 9E 008F 336 : MOVAB CNRSL_VEC_UNIQ(R11),R4 : Get pointer to list of field f.d.s
 59 84 00 0094 337 : MOVL #0,(R3) : Mark end of list
 28 13 009A 338 : MOVL (R4)+,R9 : Get next field f.d.
 0383 30 009C 340 : BEQL 35S : If EQL then at end of list
 F2 50 E9 009F 341 : BSBW CNFSGET_FIELD : Get the field value
 52 0C A2 00A2 342 : BLBC R0,30\$: If not active then ignore it
 19 19 00A5 343 : SUBW #12,R2 : Need 12 more bytes
 08 0064 30 00A7 344 : BLSS 32S : If LSS the no space left
 50 01 E0 00AA 345 : BSBW SPCSCAN : Try to do a special scan of key
 83 59 00 00AE 346 : BBS #1,R0,31\$: Br if key recognized
 83 57 7D 00B1 347 : MOVL R9,(R3)+ : Else, Enter field f.d.
 DE 11 00B4 348 : MOVQ R7,(R3)+ : Enter field value/descriptor
 00B6 349 : BRB 30\$: Loop
 00B6 350 : 31\$: Special lookup routine recognized the key, check status
 00B6 351 : : R0 = Bit 0: Set if CNF found with key, else clear.
 00B6 352 : : Bit 1: Set if key is recognized, else clear.
 00B6 353 : :
 00B6 354 : :
 50 DB 50 E9 00B6 355 : BLBC R0,30\$: Loop, if okay
 0000'8F 3C 00B9 356 : MOVZWL #SSS_DEVACTIVE,R0 : Else, setup error return code
 2A 11 00BE 357 : BRB 40\$: Take common exit
 50 0000'8F 3C 00C0 358 : MOVZWL #SSS_INSFMEM,R0 : Setup status code
 23 11 00C5 359 : BRB 40\$: Take common exit
 00000004 00C7 360 : 35\$: DLIST = 4 : Offset for dynamic field lis pointer
 00000008 00C7 361 : SLIST = 8 : Offset for static field list pointer
 00C7 362 : PUSHQ R4 : Dynamic pointer is garbage.
 00CA 363 : : Static pointer is in R5
 29'AF 02 FB 00CA 364 : CALLS #2,B*SCAN : Scan for field already in use
 19 50 E9 00CE 365 : BLBC R0,40\$: If LBC then something's not unique
 00D1 366 : :
 00D1 367 : : Create a copy of the new CNF
 00CC 30 00D1 368 : :
 13 50 E9 00D4 369 : :
 0C40 8F BB 00D7 370 : BSBW CNFSCLONE : Create a copy - clone returns in R10
 24 BB 16 00DB 371 : BLBC R0,40\$: If LBC then error
 0C40 8F BA 00DE 372 : PUSHR #^M<R6,R10,R11> : Save critical regs
 0A 50 E8 00E2 373 : JSB ACNRSL_ACT_INSERT(R11) : Perform any pre-insertion processing
 0000'DF 6A 0E 00E5 374 : POPR #^M<R6,R10,R11> : Restore regs
 00EA 375 : BLBS R0,45\$: If LBS then successful
 00EA 376 : INSQUE (R10),ANETSGQ_TMP_BUF : Else queue "new" CNF for deallocation
 00EA 377 40\$: :
 00EA 378 : Since the insert operation has failed, copy the old CNF pointer to
 00EA 379 : R10 since R10 is used to return the CNF representing this entry
 00EA 380 : which is linked into the database regardless of the success or
 00EA 381 : failure of the attempted insertion. R10 will return the value
 00EA 382 : zero if there was no old CNF pointer.
 5A 56 00 00EA 383 : :
 0B 11 00ED 384 : MOVL R6,R10 : Copy the "old" CNF pointer
 00EF 385 : BRB 70\$: Take common exit
 00EF 386 45\$: :
 00EF 387 : Insert the new CNF into the database
 0C40 8F BB 00EF 388 : PUSHR #^M<R6,R10,R11> : Save critical regs
 34 BB 16 00F3 389 : JSB ACNRSL_INSERT(R11) : Perform the insertion
 0C40 8F BA 00F6 390 : POPR #^M<R6,R10,R11> : Restore regs
 00EA 391 : :

0000'CF 8ED0 00FA 392 70\$: POPL NETSGL_FLAGS
 0B 50 E9 00FF 393 70\$: BLBC R0,80\$
 01 01 E1 0102 394 BBC #CNFSV_FLG_DELETE -
 06 0B AA 0104 395 CNFSB_FLG(R10),80\$
 0107 396 SETBIT NETSV_PURGE -
 0107 397 NETSGL_FLAGS
 05 010D 398 80\$: RSB
 010E 399
 010E 400
 010E 401
 010E 402
 010E 403 SPCSCAN: ; Try to do special scan of database
 010E 404
 010E 405 The special lookup routine will be called to try to do a
 010E 406 "quick" lookup of the CNF, given the current key. If the
 010E 407 key is not recognized then bit 1 of R0 is returned clear.
 010E 408 If the CNF is found, then the low bit of R0 is set, else
 010E 409 it is clear.
 010E 410
 010E 411 If the key is not recognized, then the key is inserted into
 010E 412 the key list for the long scan routine to check.
 010E 413
 SA DD 010E 414 PUSHL R10 ; Save regs
 SA D4 0110 415 CLRL R10 ; Start from beginning
 38 BB 16 0112 416 JSB @CNRSL_SPCSCAN(R11) ; Check for quick lookup of key
 OC 50 01 E1 0115 417 BBC #1,R0,40\$; Br if key not recognized
 0119 418
 0119 419 Special lookup routine recognized the key, check status
 0119 420
 0119 421 R0 = Bit 0: Set if CNF found with key, else clear.
 0119 422 Bit 1: Set if key is recognized, else clear.
 0119 423
 09 50 E9 0119 424 BLBC R0,40\$; Br if not found, okay
 56 5A D1 011C 425 CMPL R10,R6 ; Else, is this the same CNF?
 04 12 011F 426 BNEQ 40\$; Br if no, bad CNF
 5A 8ED0 0121 427 CLRBIT #0,R0 ; Else, indicate okay
 05 0125 428 40\$: POPL R10 ; Restore regs
 0128 429 RSB ; Take common exit
 0129 430
 0129 431
 0129 432
 0129 433
 0129 434 Make sure those fields whose value should be unique are unique
 0129 435
 0400 0129 436 SCAN: .WORD "M<R10>":
 0128 437
 0128 438 Check if argument list is empty
 0128 439
 0128 440
 04 50 D4 012B 441 CLRL R0 ; Assume success, low bit flipped below
 BC D5 012D 442 TSTL @DLIST(AP) ; Empty argument list?
 34 15 0130 443 BEQL 105\$; Br if yes, return immediately
 52 00 D0 0132 444
 5A 5B D0 0135 445 MOVL #NFBSC_OP_EQL,R2 ; Get action routine index
 30 BB 16 0138 446 MOVL R11,R10 ; Start at beginning of list
 0138 447 JSB @CNRSL_SCANNER(R11) ; Call scanner to prepare scan
 0138 448 60\$: ;

			0138	449	; Get next CNF block		
			0138	450			
50	00	00	0138	451	MOVL	#CNFS_ADVANCE, R0	
	9E	16	013E	452	JSB	0(SP)+	
	23	50	0140	453	BLBC	R0,100\$	
56	5A	D1	0143	454	CMPL	R10,R6	
	F3	13	0146	455	BEQL	60\$	
04	AC	08	0148	456	MOVL	SLIST(AP),DLIST(AP)	
			014D	457	; Start at the top of parameter list		
			014D	458	70\$: ; See if any fields in the list match the any of the fields in the		
			014D	459	; CNF already in the database.		
			014D	460	; ;		
			014D	461	; ;		
50	04	AC	00	014D	462	MOVL	DLIST(AP),R0
	59	80	00	0151	463	MOVL	(R0)+,R9
	E5	13	0154	464	BEQL	60\$	
04	AC	57	70	0156	465	MOVQ	(R0)+,R7
	50	50	00	0159	466	MOVL	R0,DLIST(AP)
	05D1	30	015D	467	BSBW	GET_DSC_1	
	01E4	30	0160	468	BSBW	COMPARE	
	E7	50	E9	0163	469	BLBC	R0,70\$
			0166	470	; If no match, loop on next field		
			0166	471	100\$: ; We are done. The RET instruction aborts the scanner co-routine.		
			0166	472	; ;		
			0166	473	; ;		
05	50	00	E3	0166	474	BBCS	#0,R0,110\$
				016A	475	; If BC in R0 then no unique field	
50	0000'8F	3C	016A	476	MOVZWL	#SSS_DEVACTIVE,R0	; violations were detected
		04	016F	477	RET		; Indicate unique field violation
				110\$:			; Return status in R0

0170 479 .SBTTL CNFS COPY - Copy a CNF to another
 0170 480 :+
 0170 481 : CNFS COPY - Copy one CNF entry into another
 0170 482 :
 0170 483 : The contents of a source CNF block are copied to the destination CNF block.
 0170 484 : No string storage compression takes place, but any additional storage space
 0170 485 : in the destination CNF block are reflected in its CNFSW_SIZ_FREE field.
 0170 486 :
 0170 487 : INPUTS: R11 CNR pointer
 0170 488 : R10 Destination CNF pointer
 0170 489 : R8 Source CNF pointer
 0170 490 :
 0170 491 : OUTPUTS: R0 SSS_NORMAL if successful
 0170 492 : SSS_INSFMEM if destination CNF is too small
 0170 493 :
 0170 494 :
 0170 495 :
 0170 496 : CNFS COPY:
 0170 497 : Save regs
 0170 498 : Assume destination CNF is too small
 0170 499 : Save size of target CNF
 0170 500 : Is it big enough?
 0170 501 : If LSS then too small
 0170 502 : Copy CNF
 0170 503 : Restore original size
 0170 504 : Get difference in size
 0170 505 : Update the amount of free space
 0170 506 : Block is not a CNR
 0170 507 : Block is a temporary CNF or marked for d
 0170 508 : Block is a catch-all used by the ACP
 0170 509 : Init flags
 0170 510 : Indicate success
 0170 511 : Restore regs
 0170 512 : Done

50 007E 8F	BB	0170	PUSHR #^M<R1,R2,R3,R4,R5,R6>	: Save regs
56 0000'8F	3C	0174	MOVZWL #SSS_INSFMEM,R0	: Assume destination CNF is too small
56 08 AA	3C	0179	MOVZWL CNFSW_SIZE(R10),R6	: Save size of target CNF
08 A8 56	B1	017D	CMPW R6,CNFSW_SIZE(R8)	: Is it big enough?
18	1F	0181	BLSSU 10\$: If LSS then too small
6A 68 08 A8	28	0183	MOVCS CNFSW_SIZE(R8),(R8),(R10)	: Copy CNF
08 AA 56	B0	0188	MOVW R6,CNFSW_SIZE(R10)	: Restore original size
56 08 A8	A2	018C	SUBH CNFSW_SIZE(R8),R6	: Get difference in size
0E AA 56	A0	0190	ADDW R6,CNFSW_SIZ_FREE(R10)	: Update the amount of free space
	BA	0194	BICB #CNFSM_FLG_CNR!-	: Block is not a CNR
		0195	CNFSM_FLG_DELETE!-	: Block is a temporary CNF or marked for d
		0195	CNFSM_FLG_ACP!-	: Block is a catch-all used by the ACP
08 AA 07	0195	509	CNFSB_FLG(R10)	: Init flags
50 00	D0	0198	S^#SSS_NORMAL,R0	: Indicate success
007E 8F	BA	0198	POPL #^M<R1,R2,R3,R4,R5,R6>	: Restore regs
	05	019F	RSB	: Done

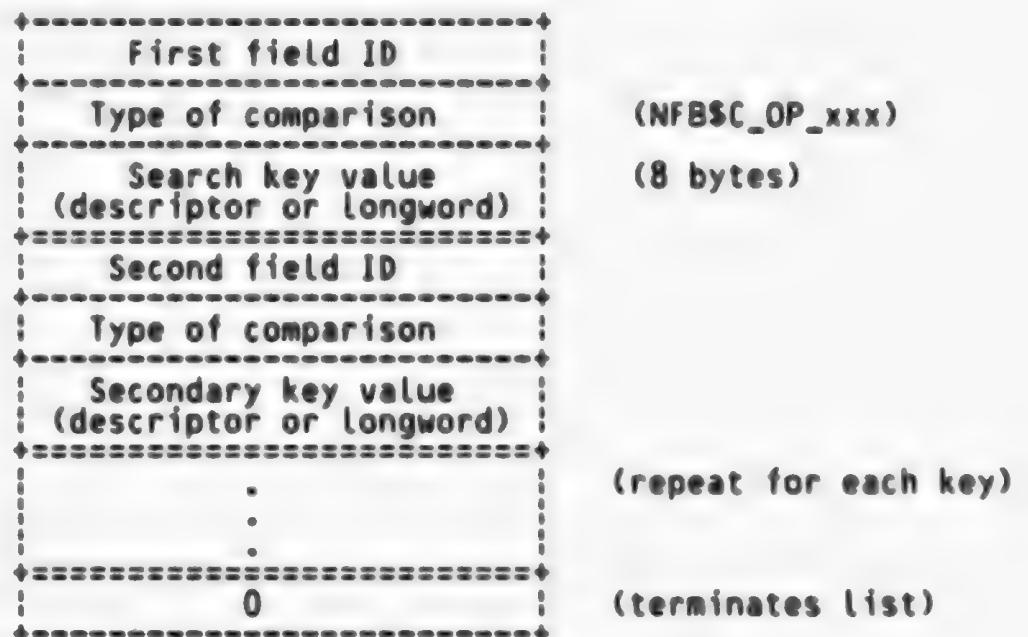
01A0 514 .SBTTL CNFSCLONE - Compress a CNF entry
 01A0 515 ::+
 01A0 516 :: CNFSCLONE - Create a compressed version of a CNF entry
 01A0 517 ::
 01A0 518 :: A resultant CNF block is allocated and initialized. The contents of a source
 01A0 519 :: CNF block are copied to it such that the string storage space is
 01A0 520 :: unfragmented.
 01A0 521 ::
 01A0 522 :: INPUTS: R11 CNR pointer
 01A0 523 :: R10 Source CNF pointer -- usually utility buffer
 01A0 524 ::
 01A0 525 :: OUTPUTS: R10 New CNF address -- the old R10 value is lost
 01A0 526 :: R0 SSS_NORMAL if successful
 01A0 527 :: SSS_INSFMEM otherwise
 01A0 528 ::
 01A0 529 :: ALL other registers are preserved.
 01A0 530 ::-
 01A0 531 CNFSCLONE::: : Create a compressed copy of a CNF
 007E 8F BB 01A0 532 PUSHR #^M<R1,R2,R3,R4,R5,R6> : Save regs
 56 5A DD 01A4 533 MOVL R10,R6 : Save a pointer to the old CNF
 01A7 534 ::
 01A7 535 :: Allocate new CNF block and initialize its fixed portion
 01A7 536 ::
 50 0000'BF 3C 01A7 537 MOVZWL #SSS_INSFMEM,R0 : Assume destination CNF is too small
 5A D4 01AC 538 CLRL R10 : Zero pointer to the new CNF
 51 0C AB 3C 01AE 539 MOVZWL CNRSW_SIZ_CNF(R11),R1 : Get minimum block size
 51 10 A6 A0 01B2 540 ADDW CNFSW_SIZ_USED(R6),R1 : Add in string space used
 23 1D 01B6 541 BVS 10\$: If VS the >65K
 FE45' 30 01B8 542 BSBW NET\$ALLOCATE : Allocate block from ACP pool
 5A 50 E9 01B8 543 BLBC R0,100\$: Br on error
 5A 52 DD 01BE 544 MOVL R2,R10 : Copy block pointer
 51 52 00 01C1 545 PUSHL R1 : Save size
 0C AB 2C 01C3 546 MOVC\$ CNRSW_SIZ_CNF(R11),- : Copy the fixed portion of the block
 62 51 00 66 01C6 547 (R6),#0,RT,(R2) : and zero the remainder
 08 AA 8E F7 01CA 548 CVTLW (SP)+,CNFSW_SIZE(R10) : Store size for deallocation
 8A 01CE 549 BICB #CNFSM_FLG_CNR!- : Block is not a CNR
 01CF 550 : Block is a temporary CNF or marked for del
 01CF 551 : Block is a catch-all used by the ACP
 08 AA 07 01CF 552 : Init flags
 005F 30 01D2 553 BSBW CNFSINIT : Init remainder of CNF
 55 0E AB 3C 01D5 554 MOVZWL CNRSW_MAX_INX(R11),R5 : Get max field index
 37 11 01D9 555 BRB 40\$: Jump to the end of the loop
 01DB 556 10\$: :: Find the next string field
 01DB 557 :
 01DB 558 ::
 53 0128 CB45 DE 01DB 559 MOVAL CNRSL_SEM_TAB(R11)[R5],R3 : Get address of field semantics
 08 ED 01E1 560 CMPZV #CNRSV_SEM_TYP,- : Is it for strings ?
 63 03 01E3 561 : #CNRSS_SEM_TYP,(R3),-
 04 01E5 562 : #CNRSC_SEM_STR
 2A 12 01E6 563 BNEQ 40\$: If not branch to try next field
 01E8 564 :
 01E8 565 : Move the string if its active. Clear the mask bit before the call
 01E8 566 : to PUT_STR so that the CNFSW_SIZ_USED is not erroneously updated.
 01E8 567 :
 25 18 AA 55 E5 01E8 568 BBCC R5,CNFSL_MASK(R10),40\$: Br if field is not active
 21 63 0E E0 01ED 569 BBS #CNRSV_SEM_RT,(R3),40\$: Br if "field" is actually a routine
 00 EF 01F1 570 EXTZV #CNRSV_SEM_OFF,- : Get byte offset from top of

51	63	08	01F3	571				
50	51	56	C1	01F6	572	ADDL3	#CNRSS SEM_OFF,(R3),R1	: CNF to the field
	51	5A	C0	01FA	573	ADDL	R6,R1,R0	: Get source CNF field address
				01FD	574		R10,R1	: Get dest. CNF field address
				01FD	575			: Move the string to the new CNF
				01FD	576			
58	60	3C	01FD	577	MOVZWL	STR OFF(R0),R8		: Get self-relative offset to string
58	50	C0	0200	578	ADDL	R0,R8		: Make it a pointer
57	02	A0	3C	0203	579	MOVZWL	STR_LNG(R0),R7	: Get its size
	03B3	30	0207	580	BSBW	PUT_STR		: Store it
00	18	AA	08	50	E9	020A	581	: If LBC then error
			0B	55	E2	020D	582	: Mark the field valid
			C6	55	F4	0212	583	: Loop for each field
				0215	584	40\$:		
				0215	585			
				0215	586			
								: Done
50	00	3C	0215	587	MOVZWL	S^#SS\$ NORMAL,R0		
007E	8F	BA	0218	588	1005:	POPR	#^M<R1,R2,R3,R4,R5,R6>	: Indicate success
		05	021C	589		RSB		: Restore regs

0210 591 .SBTTL CNFSINIT - Initialize CNF entry
 0210 592 :+
 0210 593 : CNFSINIT - Initialize CNF entry
 0210 594 : CNFSINIT_UTL - Initialize the utility buffer as a CNF entry
 0210 595 :
 0210 596 : A CNF block is initialized.
 0210 597 :
 0210 598 : INPUTS: R11 CNR pointer
 0210 599 : R10 If CNFSINIT then ptr to CNF block to be initialized.
 0210 600 : If CNFSINIT_UTL then scratch
 0210 601 :
 0210 602 : OUTPUTS: R10 If CNFSINIT then unchanged.
 0210 603 : If CNFSINIT_UTL then ptr to utility buffer
 0210 604 : R0 SSS_NORMAL if successful
 0210 605 : SSS_INSFMEM if CNF block is too small
 0210 606 :
 0210 607 :
 0210 608 : All other registers are preserved.
 0210 609 CNFSINIT_UTL::
 SA 0000'CF D0 0210 610 MOVL NETSGL_UTLBUF,R10 : Init utility buffer as a CNF BLOCK
 1000 8F B0 0222 611 MOVW #NETSC_UTLBUFSIZ,- : Point to the utility buffer
 08 AA 0226 612 CNFSW_SIZE(R10) : Setup its size
 0228 613 :
 0228 614 ASSUME CNRSC_MAX_INX EQ 95 : One bit in mask for each parameter
 0228 615 : index (95 (zero indexed) => 3 lwords)
 18 AA 7C 0228 616 CLRQ CNFSL_MASK(R10) : Clear first 2 mask longwords
 20 AA D4 0228 617 CLRL CNFSL_MASK+8(R10) : Clear third mask longword
 12 AA B4 022E 618 CLRW CNFSW_ID(R10) : Init CNF i.d. data
 0B AA 94 0231 619 CLRB CNFSB_FLG(R10) : Zero all flags
 0234 620 :
 0234 621 :
 0234 622 CNFSINIT::
 50 0000'8F 3C 0234 623 MOVZWL #SSS_INSFMEM,R0 : Initialize a CNF block
 0C AB B1 0239 624 CMPW CNRSW_SIZ_CNF(R11),- : Assume error
 08 AA 023C 625 CNFSW_SIZE(R10) : Is block big enough ?
 17 1A 023E 626 BGTRU 10\$: If GTRU then CNF is too small
 17 90 0240 627 MOVB #DYNSC_NET,-
 0A AA 0242 628 CNFSB_FTYPE(R10) : Enter type
 10 AA B4 0244 629 CLRW CNFSW_SIZ_USED(R10) : Init free spaced used for strings
 0C A3 0247 630 SUBW3 #CNFSW_OFF_FREE,- : Setup self-relative offset to free
 0C AB 0249 631 CNRSW_SIZ_CNF(R11),-
 0C AA 0248 632 CNFSW_OFF_FREE(R10) : space
 0C AB A3 024D 633 SUBW3 CNRSW_SIZ_CNF(R11),-
 08 AA 0250 634 CNFSW_SIZE(R10),-
 0E AA 0252 635 CNFSW_SIZ_FREE(R10) : Setup amount of free space available
 50 00' D0 0254 636 MOVL S#SSS_NORMAL,R0 : Indicate success
 05 0257 637 10\$: RSB

0258 639 .SBTTL CNFSKEY_SEARCH - Search for selected CNFs
 0258 640 ::+
 0258 641 :: CNFSKEY_SRCH_EX - External find CNF via match of supplied parameter
 0258 642 :: CNFSKEY_SEARCH - Internal find CNF via match of supplied parameter
 0258 643 ::
 0258 644 :: The CNF list is search until a block is found in which the supplied key
 0258 645 :: matches the appropriate field. A match is determined by dispatching to the
 0258 646 :: compare routine identified by R1.
 0258 647 ::
 0258 648 :: If R10 is zero on input then the search begins at the CNR (root), else R10
 0258 649 :: is assumed to be the address of a CNF and the search begins with the CNF
 0258 650 :: following the R10 CNF.
 0258 651 ::
 0258 652 :: INPUTS: R11 = CNR address
 0258 653 :: R10 = CNF address or zero
 0258 654 :: R9 = FLD # in bits 0-15, Mask ID in bits 16-23
 0258 655 :: (or NFBSC WILDCARD to match any CNF entry)
 0258 656 :: R8 = Key value if bit, byte, word, or longword parameter type
 0258 657 :: Key pointer if key is a string
 0258 658 :: R7 = Key length if key is a string
 0258 659 :: R1 = Search function
 0258 660 :: R0 = Error code to be returned if CNF is not found
 0258 661 ::
 0258 662 :: R7/R8 are not supplied if R1 = NFBSC_OP_FNDMIN or FNDMAX.
 0258 663 ::
 0258 664 :: OUTPUTS: R10 = Address of matching CNF if search is successful, else 0
 0258 665 :: R1 = Garbage
 0258 666 :: R0 = Low bit set if search is successful
 0258 667 :: Unchanged otherwise (SSS_ENDOFFILE if entered with LBS)
 0258 668 ::
 0258 669 :: All other registers are preserved
 0258 670 ::
 0258 671 :-
 0258 672 CNFSKEY_SRCH_EX:: : Locate CNF via key
 7E 7E D4 0258 673 CLRL -(SP) : Terminate key list
 57 7D 025A 674 MOVQ R7,-(SP) : Store key value
 51 DD 025D 675 PUSHL R1 : Store type of comparison
 59 DD 025F 676 PUSHL R9 : Store field ID
 51 5E D0 0261 677 MOVL SP,R1 : Set address of key list
 16 10 0264 678 BSBB CNFSSEARCH_EX : Call external search routine
 5E 14 C0 0266 679 ADDL #5*4,SP : Cleanup key list
 05 0269 680 RSB
 026A 681
 026A 682 CNFSKEY_SEARCH:: : Locate CNF via key
 7E 7E D4 026A 683 CLRL -(SP) : Terminate key list
 57 7D 026C 684 MOVQ R7,-(SP) : Store key value
 51 DD 026F 685 PUSHL R1 : Store type of comparison
 59 DD 0271 686 PUSHL R9 : Store field ID
 51 5E D0 0273 687 MOVL SP,R1 : Set address of key list
 10 10 0276 688 BSBB CNFSSEARCH : Call internal search routine
 5E 14 C0 0278 689 ADDL #5*4,SP : Cleanup key list
 05 027B 690 RSB

027C 692 .SBTTL CNF\$SEARCH - Search for CNFs by list of keys
 027C 693 :+
 027C 694 :+ CNF\$SEARCH_EX - External find CNF via match of supplied list of keys
 027C 695 :+ CNF\$SEARCH - Internal find CNF via match of supplied list of keys
 027C 696 :+
 027C 697 :+ The CNF list is searched until a block is found in which the supplied list
 027C 698 :+ of search keys matches the appropriate fields. The list of keys supplies
 027C 699 :+ the field IDs to be compared, the type of comparision for each field, and
 027C 700 :+ the actual key value. The CNF is matched if all of the search keys match
 027C 701 :+ the appropriate fields in the CNF (AND-type search).
 027C 702 :+
 027C 703 :+ If R10 is zero on input then the search starts at the beginning. Else R10
 027C 704 :+ is assumed to be the address of a CNF and the search begins with the CNF
 027C 705 :+ following the R10 CNF.
 027C 706 :+
 027C 707 :+
 027C 708 :+ To optimize the search of a database, if there is only one key and the
 027C 709 :+ operator is EQL then we will call a special SCAN routine to try to optimize
 027C 710 :+ lookups.
 027C 711 :+
 027C 712 :+
 027C 713 :+ Inputs:
 027C 714 :+
 027C 715 :+ R11 = CNR address
 027C 716 :+ R10 = Starting CNF address, or zero
 027C 717 :+ R0 = Error code to be returned if CNF is not found
 027C 718 :+ R1 = Address of a list of search keys:
 027C 719 :+
 027C 720 :+
 027C 721 :+
 027C 722 :+
 027C 723 :+
 027C 724 :+
 027C 725 :+
 027C 726 :+
 027C 727 :+
 027C 728 :+
 027C 729 :+
 027C 730 :+
 027C 731 :+
 027C 732 :+
 027C 733 :+
 027C 734 :+
 027C 735 :+
 027C 736 :+
 027C 737 :+
 027C 738 :+
 027C 739 :+
 027C 740 :+
 027C 741 :+
 027C 742 :+ If the FNDMIN, FNDMAX or FNDPOS operators are used, then only
 027C 743 :+ one search key is allowed.
 027C 744 :+
 027C 745 :+ The key value quadword in the key list is ignored when used with
 027C 746 :+ the FNDMIN or FNDMAX operators.
 027C 747 :+
 027C 748 :+ Outputs:



027C	749	:					
027C	750	:	R11 = Address of CNR				
027C	751	:	R10 = Address of matching CNF if search is successful, else 0				
027C	752	:	R0 = Low bit set if search is successful				
027C	753	:	Unchanged otherwise (SSS_ENDOFFILE if entered with LBS)				
027C	754	:					
027C	755	:	All registers are preserved.				
027C	756	-					
0000'CF	DD	027C	757	CNFSEARCH_EX::			
0A	11	027C	758	PUSHL NET\$GL_FLAGS	;	Locate CNF via list of keys	
		0280	759	CLRBIT NET\$V_INTRNL,NET\$GL_FLAGS	;	Save current flags	
		0286	760	BRB SEARCH	;	Indicate external access rights	
		0288	761				
0000'CF	DD	0288	762	CNFSEARCH::			
		0288	763	PUSHL NET\$GL_FLAGS	;	Locate CNF via list of keys	
		028C	764	SETBIT NET\$V_INTRNL,NET\$GL_FLAGS	;	Save current flags	
		0292	765		;	Indicate internal access rights	
		0292	766	SEARCH::			
50	05 50	E9	0292	767	SETBIT NET\$V_READ,NET\$GL_FLAGS	;	Access will be for read only
0000'8F	3C	0298	768	BLBC R0,10\$;	Invalid error code if LBS	
03FF 8F	BB	0298	769	MOVZWL #SSS_ENDOFFILE,R0	;	Make it a valid error code	
		02A0	770	10\$: PUSHR #^M<R0,R1,R2,R3,R4,R5,R6,R7,R8,R9>	;	Save regs and default error sta	
		02A4	771				
		02A4	772		;	If there is only one key, and that operator is EQL then	
		02A4	773		;	we will call the special scan routine. OR if there are two	
		02A4	774		;	search keys and the second is a WILDCARD.	
		02A4	775				
04 A1	00	D1	02A4	776	CMPL #NFB\$C_OP_EQL,4(R1)	;	Is this an equals operation?
28	12	02AB	777	BNEQ 15\$;	Br if not, general scan	
10 A1	D5	02AA	778	TSTL 16(R1)	;	Only one search key?	
08	13	02AD	779	BEQL 13\$;	Br if yes, do special lookup	
10 A1	01	D1	02AF	780	CMPL #NFB\$C_WILDCARD,16(R1)	;	Is the second a wildcard?
1D	12	02B3	781	BNEQ 15\$;	Br if not	
20 A1	D5	02B5	782	TSTL 32(R1)	;	Is this the end?	
18	12	02B8	783	BNEQ 15\$;	Br if not, do complete lookup	
59 61	D0	02BA	784	13\$: MOVL (R1),R9	;	Get the search field ID	
57 08	A1	7D	02BD	785	MOVQ 8(R1),R7	;	Get the search key value/desc.
		51	DD	786	PUSHL R1	;	Save address of key list
38 BB	16	02C3	787	JSB @CNRS\$L_SPCSCAN(R11)	;	Else, do special scan	
		51	8ED0	788	POPL R1	;	Restore address of key list
05 50	01	E1	02C9	789	BBC #1,R0,15\$;	Br if the key not recognized
6A 50	E8	02CD	790	BLBS R0,79\$;	Br on success, else fall thru	
6B	11	02D0	791	BRB 80\$;	Else, return error	
56 51	D0	02D2	792	15\$: MOVL R1,R6	;	Copy address of key list	
		02D5	793				
		02D5	794		;	Call co-routine to prepare for scan	
		02D5	795				
30 BB	16	02D5	796	JSB @CNRS\$L_SCANNER(R11)	;	Initialize scanner co-routine	
		02D8	797				
		02D8	798		;	Initialize min/max selection storage (OP_FNDMIN or OP_FNDMAX only)	
		02D8	799				
0000'CF	D4	02D8	800	CLRL SELECT_CNF	;	Indicate no CNF matched	
0004'CF	D4	02DC	801	CLRL SELECT_VALUE	;	Make current min/max a null string	
0008'CF	01	CE	02E0	802	MNEGL #1,SELECT_VALUE+4	;	Make current min/max infinity
		02E5	803				
		02E5	804		;	Skip to the next CNF	
		02E5	805				

50 00 9A 02E5 806 20\$: MOVZBL #CNFS_ADVANCE, R0 ; Say "Give me the next CNF"
 9E 16 02EB 807 JSB a(SP)+ ; Tell co-routine he calls us back
 28 50 E9 02EA 808 ; with a JSB a(SP)+ and status in R0
 02ED 809 BLBC R0,70\$; If LBC there was none
 02ED 810
 02ED 811
 02ED 812
 02ED 813
 52 56 00 02ED 814 25\$: Using the list of keys, compare each of the key values with the
 59 82 00 02F0 815 corresponding fields in the CNF to determine if the CNF matches.
 37 13 02F3 816
 82 05 02F5 817
 57 82 7D 02F7 818
 01 59 D1 02FA 819
 F1 13 02FD 820
 03D7 30 02FF 821
 10 50 E9 0302 822
 0305 823
 0305 824
 0305 825
 0305 826
 0305 827
 0305 828
 52 F4 52 DD 0305 829
 A2 00 0307 830
 3A 10 030B 831
 52 8ED0 030D 832
 D2 50 E9 0310 833
 DB 11 0313 834
 0315 835
 0315 836
 0315 837
 0315 838 70\$: \$DISPATCH 4(R6),<- ; Are we searching for min/max CNF?
 0315 839 <CNFBSC_OP_FNDMIN, 75\$>- ; Branch if so
 0315 840 <CNFBSC_OP_FNDMAX, 75\$>>
 50 02 9A 031E 841 72\$: MOVZBL #CNFS_QUIT, R0 ; Say "I quit without finding CNF"
 9E 16 0321 842 JSB a(SP)+ ; Tell co-routine, returns clean stack
 18 11 0323 843 BRB 80\$; Exit
 0325 844
 0325 845
 0325 846
 0325 847
 0325 848
 5A 0000'CF F2 00 0325 849 75\$: MOVL SELECT_CNF, R10 ; Return selected CNF
 F2 13 032A 850 BEQL 72\$; If none, return failure
 032C 851
 032C 852
 032C 853
 032C 854
 06 50 03 D0 032C 854 60\$: MOVL #CNFS_TAKE_CURR, R0 ; Say "I want this one"
 04 A6 D1 032F 855 CMPL 4(R6),#CNFBSC_OP_FNDPOS ; Are we searching for position?
 03 12 0333 856 BNEQ 65\$; If NEQ then no
 50 01 D0 0335 857 MOVL S^#CNFS_TAKE_PREV, R0 ; Say "I want the previous block"
 9E 16 0338 858 65\$: JSB a(SP)+ ; Tell co-routine, returns clean stack
 6E 00' D0 033A 859 79\$: MOVL S^#SSS_NORMAL, (SP) ; Setup success status code
 03FF 8F BA 033D 860 80\$: POPR #^M<R0,R1,R2,R3,R4,R5,R6,R7,R8,R9> ; Restore regs
 0000'CF 8ED0 0341 861 POPL NETSGL_FLAGS ; Restore flags
 05 0346 862 RSB

```

0347 864 .SBTTL COMPARE - Compare CNF against keys
0347 865 ;+
0347 866 ; COMPARE - Compare CNF against a key value
0347 867 ; Inputs:
0347 868 ; R10 = Address of CNF
0347 869 ; R7/R8 = Key value
0347 870 ; R5 = Bit offset to "valid" bit from the top of mask vector
0347 871 ; R4 = Offset into CNF for parameter data
0347 872 ; R3 = Pointer to field semantics
0347 873 ; R2 = Type of comparison
0347 874 ;-
0347 875 ; Outputs:
0347 876 ; R0 = True if matched, else false.
0347 877 ;-
0347 878 ;-
0347 879 ;-
0347 880 ;-
0347 881 COMPARE:
0347 882 ;-
0347 883 ; The 'BSBB COMPARE_ACT' cannot be called to setup the condition
0347 884 ; codes prior to the dispatch since the SDISPATCH macro expansion
0347 885 ; includes a CASE instruction which modifies the condition codes.
0347 886 ;-
0347 887 ;-
0347 888 ;-
0347 889 ;-
0347 890 ;-
0347 891 ; CNFBSC_OP_EQL, KEY_EQL> :- Match if EQL
0347 892 ; CNFBSC_OP_NEQ, KEY_NEQ> :- Match if KEY NEQ CNF field
0347 893 ; CNFBSC_OP_GTRU, KEY_GTRU> :- Match if KEY GTRU CNF field
0347 894 ; CNFBSC_OP_LSSU, KEY_LSSU> :- Match if KEY LSSU CNF field
0347 895 ; CNFBSC_OP_FNDMIN, KEY_MIN> :- Find the minimum KEY value
0347 896 ; CNFBSC_OP_FNDMAX, KEY_MAX> :- Find the maximum KEY value
0347 897 ; CNFBSC_OP_FNDPOS, KEY_LSSU> :- Match if KEY LSSU CNF field
0347 898 ;-
0359 899 > BUG_CHECK NETNOSTATE,FATAL : Index is unknown
035D 900 ;-
38 10 035D 901 KEY_EQL: BSB8 COMPARE_ACT : Compare the fields
35 13 035F 902 BEQL MATCH : Br if KEY is EQL CNF field
30 11 0361 903 BRB NO_MA
35 10 0363 904 ;-
2F 12 0365 905 KEY_NEQ: BSB8 COMPARE_ACT : Compare the fields
2A 11 0367 906 BNEQ MATCH : Br if KEY is EQL CNF field
2A 11 0367 907 BRB NO_MA
2F 10 0369 908 ;-
29 1A 036B 909 KEY_GTRU: BSB8 COMPARE_ACT : Compare the fields
24 11 036D 910 BGTRU MATCH : Br if KEY is GTRU CNF field
24 11 036D 911 BRB NO_MA
29 10 036F 912 ;-
23 1F 0371 913 KEY_LSSU: BSB8 COMPARE_ACT : Compare the fields
1E 11 0373 914 BLSSU MATCH : Br if KEY is LSSU CNF field
1E 11 0373 915 BRB NO_MA
57 0004'CF 7D 0375 916 ;-
1E 10 037A 917 KEY_MAX: MOVQ SELECT_VALUE,R7 : Get the current min/max value
1E 10 037A 918 BSB8 COMPARE_ACT : Compare the fields
15 1E 037C 919 BGEQU NO_MA : If GEQU current KEY is still maximum
09 11 037E 920 BRB UPD : Else update to new max value

```

57 0004'CF 7D 0380 921
13 10 0380 922 KEY_MIN:
0A 1B 0385 923 MOVQ SELECT_VALUE,R7 ; Get the current min/max value
0387 924 BSB8 COMPARE_ACT ; Compare the fields
0389 925 BLEQU NO_MA ; If LEQU current KEY is still minimum

0000'CF 5A D0 0389 926 UPD:
0004'CF 50 7D 038E 927 MOVL R10,SELECT_CNF ; Update the current matched CNF
0393 928 MOVQ R0,SELECT_VALUE ; Update the current KEY value

50 94 0393 929 NO_MA:
05 0395 930 CLR8 R0 ; Indicate the search is to continue
0396 931 RSB

50 01 90 0396 932 MATCH:
05 0399 933 MOVB #1,R0 ; Indicate search is over
039A 934 RSB

039A 935
039A 936 : Action routines for comparisons
039A 937
039A 938
039A 939 COMPARE_ACT:
10 63 0E E0 039A 940 BBS #CNRSV_SEM_RT,(R3),20\$; If action routine, call it now
00 63 08 ED 039E 941 CMPZV #CNRSV_SEM_TYP,- ; If data resides in bitmask in CNF,
03 03 03A0 942 #CNRS\$SEM_TYP,(R3),#CNRS\$SEM_BIT
0C 13 03A3 943 BEQL 30\$; Then skip the following. else,
51 54 5A C1 03A5 944 ADDL3 R10,R4,R1 ; Get address of descriptor
51 61 D0 03A9 945 MOVL (R1),R1 ; Pick up a longword of data
03 11 03AC 946 BRB 30\$
02C7 30 03AE 947 20\$: BSBW GET_RT_FIELD ; Else go get the info, return with:
03B1 948 R1 = address of longword str desc,
03B1 949 or binary value
03B1 950 BBC R5,CNFSL MASK(R10),210\$; R0 = LBS if and only if success
03B6 951 30\$: EXTZV #CNRSV_SEM_TYP,- ; Br if field is invalid
03B8 952 #CNRS\$SEM_TYP,(R3),-(SP) ; Get parameter type
03B8 953 \$DISPATCH (SP)+,TYPE=L,<- ; Dispatch by parameter type
03B8 954
03B8 955 <CNRS\$SEM_B, 100\$>,- ; Byte
03B8 956 <CNRS\$SEM_W, 110\$>,- ; Word
03B8 957 <CNRS\$SEM_L, 150\$>,- ; Longword
03B8 958 <CNRS\$SEM_BIT, 130\$>,- ; Bit
03B8 959 <CNRS\$SEM_STR, 160\$>,- ; String descriptor
03B8 960
03B8 961
03C9 962 > BUG_CHECK NETNOSTATE,FATAL ; Type is undefined
03CD 963
51 51 9A 03CD 964 100\$: MOVZBL R1,R1 ; Get field
15 11 03D0 965 BRB 150\$
51 51 3C 03D2 966 110\$: MOVZWL R1,R1 ; Get field
10 11 03D5 967 BRB 150\$
51 07 63 0E E1 03D7 968 130\$: BBC #CNRSV_SEM_RT,(R3),140\$; Br if "real" CNF field
51 01 00 EF 03DB 969 EXTZV #0,#1,R1,RT ; Else get low bit of value setup by
03E0 970
51 01 05 11 03E0 971 BRB 150\$; action routine
51 54 EF 03E2 972 140\$: EXTZV R4,#1,(R10),R1 ; Continue
51 58 D1 03E7 973 150\$: CMPL R8,R1 ; Get the bit value
20 11 03EA 974 BRB 200\$; Setup condition codes
03EC 975
51 04 63 0E E0 03EC 976 160*: BBS #CNRSV_SEM_RT,(R3),165\$; Dispatch
54 SA C1 03F0 977 ADDL3 R10,R4,R1 ; If real string,
 ; Get address of descriptor in CNF

50	02	A1	3C	03F4	978	165\$:	PUSHQ	R2	: Save regs	
52	61		3C	03F7	979		MOVZWL	STR_LNG(R1),R0	: Get string length	
51	52		C0	03FB	980		MOVZWL	STR_OFFSET(R1),R2	: Get offset to string	
				03FE	981		ADDL	R2,R1	: Get string pointer	
61	50	00	68	57	2D	0401	982	PUSHQ	R0	: Save descriptor
				OF	BA	0404	983	CMPCS	R7,(R8),#0,R0,(R1)	: Setup condition codes
				05	040A	984		POPR	#^M<R0,R1,R2,R3>	: Doesn't affect condition codes
				05	040C	985	200\$:	RSB		
					040D	986				
					040D	987	210\$:	CLRBIT	#0,R0	: Indicate no match
				8E	D5	0411		TSTL	(SP)+	: Pop caller's address
					05	0413	989	RSB		: Return to caller's caller

0414 991 .SBTTL CNF\$GET_FIELD - Get field from CNF entry
 0414 992 :+
 0414 993 : CNF\$GET_FLD_EX - External get zero extended value or descriptor of CNF field
 0414 994 : CNF\$GET_FIELD - Internal get zero extended value or descriptor of CNF field
 0414 995 :
 0414 996 : INPUTS: R11 Address of CNR
 0414 997 : R10 Address of CNF
 0414 998 : R9 FLD # in bits 0:15, Mask I.D. in bits 16:23
 0414 999 : R0 Error code to be returned if field not active
 0414 1000 :
 0414 1001 : OUTPUTS: R9 Unmodified
 0414 1002 : R8 Parameter value if type bit, byte, word, or longword
 0414 1003 : Pointer to string if type string
 0414 1004 : R7 Size of string if type string
 0414 1005 : R0 Low bit set if field was active
 0414 1006 : Unchanged otherwise (0 if entered with LBS)
 0414 1007 :
 0414 1008 :
 0414 1009 :
 0414 1010 :
 0414 1011 :
 0414 1012 :
 0414 1013 : CNF\$GET_FLD_EX:: : Get CNF field
 0000'CF DD 0414 1014 PUSHL NET\$GL_FLAGS : Save current flags
 50 D4 0418 1015 CLRBIT NET\$V_INTRNL,NET\$GL_FLAGS : Indicate external access rights
 0A 11 041E 1016 CLRL R0 : No pre-set error code
 0420 0422 1017 BRB GETFLD : Continue
 1018 :
 0422 1019 : CNF\$GET_FIELD:: : Get CNF field
 0000'CF DD 0422 1020 PUSHL NET\$GL_FLAGS : Save current flags
 0426 1021 SETBIT NET\$V_INTRNL,NET\$GL_FLAGS : Indicate internal access rights
 042C 1022 :
 042C 1023 GETFLD: SETBIT NET\$V_READ,NET\$GL_FLAGS : Indicate read access intended
 02 50 E9 0432 1024 BLBC R0,10\$: Br if valid error code
 50 D4 0435 1025 CLRL R0 : Else make it valid
 3F BB 0437 1026 10\$: PUSHR #^M<R0,R1,R2,R3,R4,RS> : Save regs
 57 7C 0439 1027 CLRQ R7 : Zero value/descriptor
 0298 30 043B 1028 BSBW GET_DSC : Get description of field
 02 50 E9 043E 1029 BLBC R0,40\$: If LBC then no field
 12 10 0441 1030 BSBB GET : Get the field value
 04 50 E8 0443 1031 40\$: BLBS R0,50\$: If LBS then success
 6E D5 0446 1032 TSTL (SP) : Has caller pre-set the error code?
 03 12 0448 1033 BNEQ 60\$: If NEQ then yes
 6E 50 3C 044A 1034 50\$: MOVZWL R0,(SP) : Reset the return status
 3F BA 044D 1035 60\$: POPR #^M<R0,R1,R2,R3,R4,RS> : Restore regs, restore R0
 0000'CF 8ED0 044F 1036 POPL NET\$GL_FLAGS : Restore flags
 05 0454 1037 RSB :
 0455 1038 :
 0455 1039 : Get Field action routines
 0455 1040 :
 0455 1041 :
 10 63 0E E0 0455 1042 GET: BBS #CNRSV_SEM_RT,(R3),10\$: If action routine, call it now
 00 63 03 08 ED 0459 1043 CMPZV #CNRSV_SEM_TYP,- : If data resides in bitmask in CNF.
 51 54 5A 0C 13 045B 1044 #CNRS\$SEM_TYP,(R3),NCNR\$C SEM_BIT
 51 61 61 0D 0460 1045 BEQL 20\$: Then skip the following. else.
 045E 1046 ADDL3 R10,R4,R1 : Get pointer to parameter
 0464 1047 MOVL (R1),R1 : Get a longword of data from CNF

03 020C 11 0467 1048 108: BRB 208
 0469 1049 108: BSBW GET_RT_FIELD
 046C 1050
 046C 1051
 046C 1052 208: BBC R5,CNF\$L MASK(R10),170\$
 0471 1053 EXTZV #CNRSV_SEM_TYP,-
 7E 63 03 0473 1054 #CNRSS_SEM_TYP,(R3),-(SP)
 0476 1055 SDISPATCH (SP)+,TYPE=L,<- ; Dispatch by parameter type
 0476 1056
 0476 1057
 0476 1058
 0476 1059
 0476 1060
 0476 1061
 0476 1062
 0476 1063
 0484 1064
 0488 1065 > BUG_CHECK NETNOSTATE,FATAL ; Bug if type is unknown
 0488 1066 100\$: BBC #CNRSV SEM_RT,(R3),105\$
 58 51 07 63 0E 0488 1067 EXTZV #0,#1,R1,R8 ; Br if "real" CNF field
 01 01 00 EF 048C 1068 ; Else get low bit of value setup by
 0491 1068 ; action routine
 58 6A 01 28 11 0491 1069 ; Continue
 54 EF 0493 1070 105\$: EXTZV R4,#1,(R10),R8 ; Get the bit value
 21 11 0498 1071
 58 51 9A 049A 1072 110\$: BRB 150\$
 1C 11 049D 1073
 58 51 3C 049F 1074 120\$: MOVZBL R1,R8
 17 11 04A2 1075
 58 51 D0 04A4 1076 140\$: MOVZWL R1,R8
 12 11 04A7 1077
 18 63 0E E0 04A9 1078 130\$: BRB 150\$
 51 54 5A C1 04AD 1079 ADDL3 R10,R4,R1
 58 61 3C 04B1 1080
 58 51 C0 04B4 1081
 57 02 A1 3C 04B7 1082
 50 01 90 04BB 1083 150\$: MOVZWL STR_LNG(R1),R7
 05 04BE 1084 160\$: MOVB #1,R0
 04BF 1085 170\$: RSB
 F9 11 04C3 1086 CLRBIT #0,R0
 04C5 1087
 04C5 1088
 04C5 1089 ; The string was obtained from an action routine and is hence sitting
 04C5 1090 ; in the common action routine buffer. Since this buffer is in
 04C5 1091 ; jeopardy of being re-used, it is necessary to allocate a temporary
 04C5 1092 ; buffer and move the string to it. This buffer is inserted on the
 04C5 1093 ; NETSGQ_TMP_Buf queue -- all buffers on this queue are deallocated
 04C5 1094 ; eventually by one of the higher level routines.
 04C5 1095
 51 57 51 D0 04C5 1096 180\$: MOVL R1,R7
 02 A1 3C 04C8 1097
 51 0C C0 04CC 1098
 FB2E' 30 04CF 1099 ADDL #12-R1
 21 50 E9 04D2 1100 BSBW NET\$ALLOCATE
 0000'DF 62 0E 04D5 1101 BLBC R0,200\$
 08 A2 51 B0 04DA 1102 INSQUE (R2),@NETSGQ_TMP_Buf
 52 0C C0 04DE 1103 MOVW R1,CNRSW_SIZE(R2)
 58 52 D0 04E1 1104 ADDL #12,R2
 MOVL R2,R8 ; Copy the string descriptor address
 ; Get the string length
 ; Copy size of buffer header
 ; Allocate the buffer from the ACP pool
 ; Br on error
 ; Insert buffer on tmp_buf queue.
 ; Store size for deallocation.
 ; Point to string storage area
 ; Make copy for return

51	67	3C	04E5	1105	MOVZWL	STR OFF(R7),R1	: Get self-relative offset	
51	57	CO	04E7	1106	ADDL	R7,R1	: Make it a pointer	
57	02	A7	3C	04EA	1107	MOVZWL	STR LNG(R7),R7	: Get size for return
68	61	57	28	04EE	1108	MOVC3	R7,(R1),(R8)	: Move the string
50	01	DO	04F2	1109	MOVL	#1,R0	: Set success	
			05	04F5	1110	190\$:	RSB	
				04F6	1111			
57	7C	04F6	1112	200\$:	CLRQ	R7	: Zero R7, R8 on error	
FB	11	04F8	1113		BRB	190\$: And exit	
		04FA	1114					

04FA 1116 .SBTTL CNFSPUT_FIELD - Store field into CNF entry

04FA 1117 ::+
04FA 1118 :: CNFSPUT_FLD_EX - External insert CNF field
04FA 1119 :: CNFSPUT_FIELD - Internal insert CNF field

04FA 1120 ::
04FA 1121 ::
04FA 1122 :: INPUTS: R11 Address of CNR
04FA 1123 :: R10 Address of CNF
04FA 1124 :: R9 FLD # in bits 0:15, Mask I.D. in bits 16:23
04FA 1125 :: R8 Parameter value if type byte, word, or longword
04FA 1126 :: Pointer to string if type string
04FA 1127 :: R7 Size of string if type string
04FA 1128 :: R0 Error code to be returned upon failure
04FA 1129 ::
04FA 1130 :: OUTPUTS: R0 Low bit set if successful
04FA 1131 :: Unchanged otherwise (0 if entered with LBS)

04FA 1132 ::
04FA 1133 ::-
04FA 1134 CNFSPUT_FLD_EX::: ; Store CNF field
0000'CF DD 04FA 1135 PUSHL NET\$GL_FLAGS ; Save current flags
OF 11 04FE 1136 CLRBIT NET\$V_INTRNL,NET\$GL_FLAGS ; Indicate external access
0504 1137 BRB PUTFLD_1 ; No pre-set error code
0506 1138
0506 1139 CNFSPUT_FIELD::: ; Store CNF field
0000'CF DD 0506 1140 PUSHL NET\$GL_FLAGS ; Save current flags
050A 1141 SETBIT NET\$V_INTRNL,NET\$GL_FLAGS ; Indicate external access
02 50 E9 0510 1142 BLBC R0,PUTFLD_1 ; Br if valid error code
50 D4 0513 1143 PUTFLD: CLRL R0 ; No pre-set error code
0515 1144 PUTFLD_1:
0515 1145 CLRBIT NET\$V_READ,NET\$GL_FLAGS ; Indicate write access
3F B8 051B 1146 PUSHR #^M<R0,R1,R2,R3,R4,R5> ; Save regs
01B9 30 051D 1147 BSBW GET_DSC ; Get description of field
02 50 E9 0520 1148 BLBC R0,40\$; If LBC then no field
12 10 0523 1149 BSSB PUT ; Store the field
04 50 E8 0525 1150 40\$: BLBS R0,50\$; If LBS then success
6E D5 0528 1151 TSTL (SP) ; Has caller pre-set the error code?
03 12 052A 1152 BNEQ 60\$; If NEQ then yes
6E 50 3C 052C 1153 50\$: MOVZWL R0,(SP) ; Reset the return status
3F BA 052F 1154 60\$: POPR #^M<R0,R1,R2,R3,R4,R5> ; Restore regs, restore R0
0000'CF BEO 0531 1155 POPL NET\$GL_FLAGS ; Restore flags
05 0536 1156 RSB
0537 1157 :
0537 1158 : Put Field action routines
0537 1159 :
0537 1160 PUT:
50 63 08 EF 0537 1161 EXTZV #CNRSV_SEM_TYP,-
03 03 0539 1162 #CNRSS_SEM_TYP,(R3),R0
04 50 D1 053C 1163 CMPL R0,#CNRSC_SEM_STR
12 12 053F 1164 BNEQ 50\$
00 63 0C ED 0541 1165 CMPZV #CNRSV_SEM_SMX,-
07 13 0543 1166 #CNRSS_SEM_SMX,(R3),#0
10 ED 0546 1167 BEQL 40\$
57 63 0C 0548 1168 CMPZV #CNRSV_SEM_SMX,-
1F 1F 054A 1169 #CNRSS_SEM_SMX,(R3),R7
57 D5 054F 1170 BLSSU 80\$
15 11 0551 1171 40\$: TSTL R7
11 0551 1172 BRB 70\$; Continue in common

6 6

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50 03 D1 0553 1173 50$: CMPL #CNRSC_SEM_L, R0
00 63 10 0556 1174 BEQL 60$ ; Longword value ?
10 10 0558 1175 CMPZV #CNRSV_SEM_MAX,- ; If EQL skip range check
07 13 055A 1176 BEQL #CNRSS_SEM_MAX,(R3),#0 ; Range check required?
10 10 055F 1178 CMPZV #CNRSV_SEM_MAX,- ; If EQL then no
08 1F 0561 1179 BEQL #CNRSS_SEM_MAX,(R3),R8 ; Within range?
58 D5 0564 1180 BLSSU 80$ ; If LSSU then param value too large
0A 12 0566 1181 60$: TSTL R8 ; Is the value zero ?
06 63 OF 056A 1182 70$: BNEQ 90$ ; If not continue
50 0000'8F 3C 056E 1183 BBS #CNRSV_SEM_Z,(R3),90$ ; If BS then zero is okay
50 05 0573 1184 80$: MOVZWL #SSS_BADPARAM,R0 ; Indicate bad parameter value
05 0574 1185 RSB ; Return status in R0

51 54 SA C1 0574 1186 ADDL3 R10,R4,R1 ; Get pointer to parameter
08 63 0E E1 0578 1187 90$: BBC #CNRSV_SEM_RT,(R3),95$ ; Br if not action routine
0148 30 057C 1188 BSBW PUT_RT_FIELD ; Call action routine
3A 50 E9 057F 1189 BLBC R0,T70$ ; If error, do not mark as "set"
30 11 0582 1190 BRB 150$ ; Else, mark as "set" and exit

0584 1191 0584 1192 SDISPATCH R0,<- ; Dispatch by parameter type
0584 1193 95$: ; Bit
0584 1194 <CNRSC_SEM_BIT, 100$>,- ; Byte
0584 1195 <CNRSC_SEM_B, 110$>,- ; Word
0584 1196 <CNRSC_SEM_W, 120$>,- ; Longword
0584 1197 <CNRSC_SEM_L, 130$>,- ; String descriptor
0584 1198 <CNRSC_SEM_STR, 140$>,-

0584 1200 > BUG CHECK NETNOSTATE,FATAL ; Bug if type is unknown
0592 1201 SUBC R10,R1 ; Subtract out CNF address
0596 1202 100$: INSV R8,R1,#1,(R10) ; Insert bit value
F0 0599 1203 BRB 150$ ; Insert byte parameter
14 11 059E 1204 MOVB R8,(R1)
90 05A0 1205 110$: BRB 150$ ; Insert word parameter
OF 11 05A3 1206 MOVW R8,(R1)
80 05A5 1207 120$: BRB 150$ ; Insert longword parameter
0A 11 05A8 1208 MOVL R8,(R1)
05 11 05AD 1209 130$: BRB 150$ ; Insert the string
0C 10 05AF 1210 BSBW PUT_STR ; If LBC then didn't fit
08 50 E9 05B1 1211 140$: BLBC R0,T70$ ; Indicate success
50 01 90 05B4 1212 MOVB #1,R0 ; Mark field valid
00 18 AA 55 E2 05B7 1213 150$: BBSS R5,CNFSL_MASK(R10),170$ ; Insert string into CNF block
AA 05 05BC 1214 RSB ; If the new string is less than or equal to the size of the new
1215 170$: ; string, then simply re-use the space. This is needed to make
1216 05BD ; it simple to store fixed size strings, such as NI addresses,
1217 05BD ; without having to generate a new CNF block, when the SIZ_FREE
1218 05BD ; is exhausted. Any waste holes for unequal strings will be wasted.
1219 05BD ; If string is already active then subtract its size from
1220 05BD ; CNFSW_SIZ_USED before storing the string. Store the string and
1221 05BD ; update CNFSW_SIZ_USED and CNFSW_SIZ_FREE to account for storage
1222 05BD ; taken.
1223 05BD
1224 05BD
1225 05BD
1226 05BD
1227 05BD
1228 05BD
1229 05BD

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H 6

05BD 1230
05BD 1231
05BD 1232
05BD 1233
05BD 1234
05BD 1235
05BD 1236
05BD 1237
05BD 1238
05BD 1239
05BD 1240
05BD 1241
3C 88 05BD 1242
05BF 1243
05BF 1244
05BF 1245
05BF 1246
05BF 1247
05BF 1248
17 18 AA 55 E1 05BF 1249
02 A1 57 B1 05C4 1250
50 02 A1 57 1A 05C8 1251
10 AA 50 A2 05CF 1252
53 61 3C 05D3 1253
53 51 C0 05D6 1254
2F 11 05D9 1255
05DB 1256
05DB 1257
05DB 1258
05DB 1259
05DB 1260
05DB 1261
50 0000'8F 3C 05DB 1262 20S:
0E AA 57 B1 05E0 1263
53 0C AA 9E 05E4 1264
52 63 3C 05E6 1265
53 52 C0 05ED 1266
61 53 51 A3 05F0 1267
05 18 AA 55 E1 05F4 1268
02 A1 A2 05F9 1269
10 AA 57 05FC 1270
0E AA 57 A2 05FE 1271
10 AA 57 A0 0602 1272
0C AA 57 A0 0606 1273 30S:
02 A1 57 B0 060A 1274
63 68 57 28 060E 1275
50 00 3C BA 0612 1276 50S:
05 0617 1277
05 0617 1278
05 0617 1279 90S:
05 0617 1280

INPUTS: R10 = CNF block pointer
R8 = Pointer to string
R7 = Length of string
R5 = Bit offset from CNF mask to field active flag
R1 = Address of CNF string descriptor
R0 = Scratch

OUTPUTS: R1 = Garbage
R0 = SSS_NORMAL if successful
SSS_INSFMEM otherwise

PUSHR #^M<R2,R3,R4,R5> ; Save regs

If the new string is less than, or equal to, the size of the original string, then simply re-use its space (wasting any excess), and modify the length of the parameter. This is done to make replacement of fixed size strings easy.

BBC R5,CNF\$L_MASK(R10),20S ; If BC then field currently inactive
CMPW R7,STR_LNG(R1) ; Equal or less space than original?
BGTRU 20S ; If not, then allocate new space
SUBW3 R7,STR_LNG(R1),R0 ; Compute difference in sizes
SUBW R0,CNF\$W_SIZ_USED(R10) ; Adjust string space taken
MOVZWL STR_OFF(R1),R3 ; Get offset to original string
ADDL R1,R3 ; Get pointer to string space
BRB 50S ; Move the string, and exit

We cannot re-use the space of the original string. Deallocate the space used by the original string, if any (wasting it), and allocate some new space at the end of the block.

MOVZWL #SSS_INSFMEM,R0 ; Assume no space left
CMPW R7,CNF\$W_SIZ_FREE(R10) ; Enough free space left ?
BGTRU 90S ; If GTRU then no
MOVAB CNF\$W_OFF_FREE(R10),R3 ; Prepare to calc. ptr
MOVZWL (R3),R2 ; Get offset to free space
ADDL2 R2,R3 ; Calculate ptr to free space

ASSUME STR_OFF EQ 0
SUBW3 R1,R3,STR_OFF(R1) ; Enter self-relative offset
BBC R5,CNF\$L_MASK(R10),30S ; If BC then field currently inactive
SUBW STR_LNG(R1) ; Adjust space used (note that we are
CNF\$W_SIZ_USED(R10)) ; return it to CNF\$W_SIZ_FREE
SUBW R7,CNF\$W_SIZ_FREE(R10) ; Account for space taken
ADDW R7,CNF\$W_SIZ_USED(R10) ; Account for space taken
ADDW R7,CNF\$W_OFF_FREE(R10) ; Advance free space offset
MOVW R7,STR_LNG(R1) ; Enter string size
MOVC3 R7,(R8),(R3) ; Move it
MOVL S^SSS_NORMAL,R0 ; Indicate success
POPR #^M<R2,R3,R4,R5> ; Restore regs
RSB

0618 1282 .SBTTL CNFSCLR_FIELD - [Clear a CNF field]
 0618 1283 :+
 0618 1284 : CNFSCLR_FLD_EX - External clear CNF field
 0618 1285 : CNFSCLR_FIELD - Internal clear CNF field
 0618 1286 :
 0618 1287 : INPUTS: R11 CNR pointer
 0618 1288 : R10 CNF pointer (CNFSCLEAR only)
 0618 1289 : R9 Field i.d.
 0618 1290 :
 0618 1291 : OUTPUTS: R0 LBS if successful, LBC otherwise
 0618 1292 :
 0618 1293 :
 0618 1294 :
 0618 1295 CNFSCLR_FLD_EX:: : Clear bit in CNF mask
 0000'CF DD 0618 1296 PUSAL NET\$GL_FLAGS : Save current flags
 0A 11 0622 1297 CLRBIT NET\$V_INTRNL,NET\$GL_FLAGS ; Indicate external access
 0624 1298 BRB CLRFLD
 0624 1300 CNFSCLR_FIELD:: : Clear CNF field
 0000'CF DD 0624 1301 PUSHL NET\$GL_FLAGS : Save current flags
 0628 1302 SETBIT NET\$V_INTRNL,NET\$GL_FLAGS ; Indicate external access
 062E 1303
 062E 1304 CLRFLD: CLRBIT NET\$V_READ,NET\$GL_FLAGS : Indicate write access
 02 50 E9 0634 1305 BLBC R0,5\$: Br if valid error code
 50 D4 0637 1306 CLRL R0 : Else make it valid
 3F BB 0639 1307 5\$: PUSHR #^M<R0,R1,R2,R3,R4,R5> : Save regs
 009B 30 063B 1308 BSBW GET_DSC : Get field semantics
 1D 50 E9 063E 1309 BLBC R0,T0\$: Br if not defined
 55 E5 0641 1310 BBCC R5,CNF\$L_MASK(R10),10\$: Clear the bit
 14 63 0E E0 0646 1311 BBS #CNRSV_SEM_RT,(R3),10\$: Br if "field" is an action routine
 08 ED 064A 1312 CMPZV #CNRSV_SEM_TYP,- : Is this a string field ?
 63 03 064C 1313 #CNRS\$-SEM-TYP,(R3),-
 04 04 064E 1314 #CNRS\$-SEM_STR
 0D 12 064F 1315 BNEQ 10\$: If NEQ no, we're done
 00 EF 0651 1316 EXTZV #CNRSV_SEM_OFF,- : Get offset from top of CNF to field
 52 63 08 0653 1317 #CNRS\$-SEM_OFF,(R3),R2 :
 52 5A C0 0656 1318 ADDL R10,R2 : Make it a pointer
 02 A2 A2 0659 1319 SUBW STR_LNG(R2),- : Update amount of space used
 10 AA 065C 1320 CNFSW_SIZ_USED(R10)
 04 50 E8 065E 1321 10\$: BLBS R0,20\$: If LBS then success
 6E D5 0661 1322 TSTL (SP) : Has caller pre-set the error code?
 03 12 0663 1323 BNEQ 30\$: If NEQ then yes
 6E 50 3C 0665 1324 20\$: MOVZWL R0,(SP) : Reset the return status
 3F BA 0668 1325 30\$: POPR #^M<R0,R1,R2,R3,R4,R5> : Restore regs
 0000'CF 8ED0 066A 1326 POPL NET\$GL_FLAGS : Restore flags
 05 066F 1327 RSB

0670 1329 .SBTTL CNFSVERIFY - Check if field exists
0670 1330 :+
0670 1331 :: CNFSVERIFY - See if field semantics are defined
0670 1332 ::
0670 1333 :: INPUTS: R11 CNR pointer
0670 1334 :: R10 CNF pointer
0670 1335 :: R9 Field i.d.
0670 1336 ::
0670 1337 :: OUTPUTS: R0 LBS if successful, LBC otherwise
0670 1338 ::
0670 1339 :: ALL other registers are preserved.
0670 1340 :-
0670 1341 CNFSVERIFY:: : Are field semantics defined?
3E BB 0670 1342 PUSHR #^M<R1,R2,R3,R4,R5> : Save critical regs
00BC 30 0672 1343 BSBW GET DSC 1 : Get field semantics
3E BA 0675 1344 10\$: POPR #^M<R1,R2,R3,R4,R5> : Restore regs
05 0677 1345 RSB

0678 1347 .SBTTL GET_RT_FIELD - Call action routine to get value
 0678 1348 ::+
 0678 1349 :: GET_RT_FIELD - Call action routine to get a parameter value
 0678 1350 ::
 0678 1351 :: Inputs:
 0678 1352 ::
 0678 1353 :: R11 = Address of CNR
 0678 1354 :: R10 = Address of CNF
 0678 1355 :: R9 = Field ID
 0678 1356 :: R5 = Bit offset from top of CNF mask vector to field presence flag
 0678 1357 :: R4 = Address of action routine
 0678 1358 :: R3 = Address of field semantics longword
 0678 1359 ::
 0678 1360 :: Outputs:
 0678 1361 ::
 0678 1362 :: R0 = Status code
 0678 1363 :: R1 = Address of longword "field value"
 0678 1364 :: For binary values, longword binary value
 0678 1365 :: For string values, address of word offset & word count
 0678 1366 ::
 0678 1367 :: R2-R11 are preserved.
 0678 1368 ::
 0678 1369 ::
 0678 1370 :: The action routine is called with the following interface:
 0678 1371 ::
 0678 1372 :: Input to action routine:
 0678 1373 ::
 0678 1374 :: R0 = 0, indicating parameter is to be read, not written.
 0678 1375 :: (used only for those action routines that can do both).
 0678 1376 :: R11 = Address of CNR
 0678 1377 :: R10 = Address of CNF
 0678 1378 :: R3 = Address of scratch buffer
 0678 1379 ::
 0678 1380 :: Output from action routine:
 0678 1381 ::
 0678 1382 :: For string values, R3 points just beyond string in scratch buffer.
 0678 1383 :: For binary values, R1 contains the value itself.
 0678 1384 ::
 0678 1385 :: All registers (R2-R11) can be destroyed by action routine before
 0678 1386 :: returning here.
 0678 1387 :-
 0678 1388 ::
 0678 1389 GET_RT_FIELD:
 0678 1390 PUSHR #^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Save registers
 0678 1391 CMPZV #CNRSV_SEM_TYP,- ; String value?
 0678 1392 #CNRSS_SEM_TYP,(R3),#CNRSC SEM_STR
 0678 1393 BEQL S0\$; Branch if so
 0678 1394 ::
 0678 1395 :: Call action routine for binary value
 0678 1396 ::
 0678 1397 ::
 0678 1398 ::
 0685 1399 CLRL R0 ; Indicate parameter to be read
 0685 1400 JSB (R4) ; Call action routine
 0687 1401 BRB 90\$; Return status in R0
 0689 1402 ::
 0689 1403 ;

04	63	08	BB	0678	1390	PUSHR	#^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>	;	Save registers
		03	ED	067C	1391	CMPZV	#CNRSV_SEM_TYP,-	;	String value?
		06	13	067E	1392	#CNRSS_SEM_TYP,(R3),#CNRSC SEM_STR			
				0681	1393	BEQL	S0\$;	Branch if so
				0685	1394				
				0685	1395				
				0685	1396				
				0685	1397				
				0685	1398				
50	D4	0685	1399	CLRL	R0				
64	16	0685	1400	JSB	(R4)				
2F	11	0687	1401	BRB	90\$				
		0689	1402						
		0689	1403	;					

		0689	1404	: Call action routines for string	
		0689	1405	:	
		0689	1406		
34	000C'CF	01	E2	0689	1407 50\$: BBSS #TMP_V_BUF_TMP_B_FLAGS,100\$; Allocate static buffer
53	00000004'GF		9E	068F	1408 MOVAB G^TMP_BUF,R3 ; Setup buffer pointer
	50		D4	0696	1409 CLRL R0 ; Indicate parameter to be read
	64		16	0698	1410 JSB (R4) ; Call action routine
51	00000000'GF		9E	069A	1411 MOVAB G^TMP_VAL,R1 ; Point to descriptor storage
52	00000004'GF		9E	06A1	1412 MOVAB G^TMP_BUF,R2 ; Get original pointer
02	A1	53	A3	06A8	1413 SUBW3 R2,R3,STR LNG(R1) ; Setup string size
	61	0004'8F	B0	06AD	1414 MOVW #TMP_BUF-TMP_VAL,STR OFF(R1) ; Setup string offset
0B	000C'CF	01	E5	06B2	1415 BBCC #TMP_V_BUF,TMP_B_FLAGS,100\$; Deallocate static buffer
				06B8 1416	
18	AA	01	0FFC 8F	BA	06B8 1417 90\$: POPR #^MCR2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Restore registers
		55	50	F0	06BC 1418 INSV R0,R5,#1,CNF\$L_MASK(R10) ; Remember validity of field
				05	06C2 1419 RSB ; Return status in R0
				06C3 1420	
				06C3 1421 100\$: BUG_CHECK NETNOSTATE,FATAL	

06C7 1423 .SBTTL PUT_RT_FIELD - Call action routine to store value
 06C7 1424 ::+
 06C7 1425 :: PUT_RT_FIELD - Call action routine to store a parameter value
 06C7 1426 ::
 06C7 1427 :: Inputs:
 06C7 1428 ::
 06C7 1429 :: R11 = Address of CNR
 06C7 1430 :: R10 = Address of CNF
 06C7 1431 :: R9 = Field ID
 06C7 1432 :: R7/R8 = Parameter value
 06C7 1433 :: R5 = Bit offset from top of CNF mask vector to field presence flag
 06C7 1434 :: R4 = Address of action routine
 06C7 1435 :: R3 = Address of field semantics longword
 06C7 1436 ::
 06C7 1437 :: Outputs:
 06C7 1438 ::
 06C7 1439 :: R0 = Status code
 06C7 1440 ::
 06C7 1441 :: R2-R11 are preserved.
 06C7 1442 ::
 06C7 1443 ::
 06C7 1444 :: The action routine is called with the following interface:
 06C7 1445 ::
 06C7 1446 :: Input to action routine:
 06C7 1447 ::
 06C7 1448 :: R0 = 1, indicating parameter is to be written, not read.
 06C7 1449 :: (used only for those action routines that can do both).
 06C7 1450 :: R11 = Address of CNR
 06C7 1451 :: R10 = Address of CNF
 06C7 1452 :: R7/R8 = Parameter value (descriptor if string, else R8 = longword).
 06C7 1453 ::
 06C7 1454 :: Output from action routine:
 06C7 1455 ::
 06C7 1456 :: R0 = True if parameter was stored, else false.
 06C7 1457 ::
 06C7 1458 :: All registers (R2-R11) can be destroyed by action routine before
 06C7 1459 :: returning here.
 06C7 1460 :-
 06C7 1461 ::
 06C7 1462 PUT_RT_FIELD:
 OFFC 8F BB 06C7 1463 PUSHR #^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Save registers
 50 01 D0 06CB 1464 MOVL #1,R0 ; Indicate parameter to be written
 64 16 06CE 1465 JSB (R4) ; Call action routine
 OFFC 8F BA 06D0 1466 POPR #^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Restore registers
 05 06D4 1467 RSB ; Return status in R0
 06D5 1468 ::
 06D5 1469 100\$: BUG_CHECK NETNOSTATE,FATAL

06D9 1471 .SBTTL GET_DSC - Get descriptor of CNF field
 06D9 1472 ::+
 06D9 1473 :: GET_DSC - Get descriptor of CNF field and check access rights
 06D9 1474 :: GET_DSC_1 - Get descriptor of CNF field
 06D9 1475 :: inputs: R11 Address of CNR
 06D9 1476 :: R9 FLD number in bits 0-15, mask id in bits 16-23
 06D9 1477 :: outputs: R11 Address of CNR
 06D9 1478 :: R9 Unmodified
 06D9 1479 :: R5 Bit offset from top of CNF mask vector to bit in R9
 06D9 1480 :: R4 Byte offset from top of CNF to parameter or
 06D9 1481 :: pointer to action routine (depending upon semantics)
 06D9 1482 :: R3 Address of field semantics longword
 06D9 1483 :: R0 LBS if successful
 06D9 1484 :: LBC otherwise
 06D9 1485 ::
 06D9 1486 ::
 06D9 1487 ::-
 06D9 1488 GET_DSC:
 4C 56 10 06D9 1489 BSB8 GET_DSC_1 : Get descriptor and check access rights
 50 50 E9 06D8 1490 BLBC R0,50\$: Get the descriptor
 0B EF 06DE 1491 EXTZV #CNRSV_SEM_ACC,- : Br on error
 50 63 03 06E0 1492 #CNRSS_SEM_ACC,(R3),R0 : Get access protection
 0A E0 06E3 1493 BBS #NETSV_READ,- : Br if read access is intended
 22 0000'CF 06E5 1494 NETSGL_FLAGS,20\$:
 06E9 1495 ::
 06E9 1496 :: Write access is intended. The boolean equation for NOT allowing
 06E9 1497 :: write access is: -W = R0 + (ER+NE)*(-INTRNL) + (W*LOCKED)
 06E9 1498 ::
 06E9 1499 ::
 01 50 91 06E9 1500 CMPB R0,#CNRSC_ACC_RO : Read only ?
 3D 13 06EC 1501 BEQL 60\$: If EQL no access permitted
 04 50 91 06EE 1502 CMPB R0,#CNRSC_ACC_ER : External read only ?
 05 05 13 06F1 1503 BEQL 8\$: If so, then check if external
 05 50 91 06F3 1504 CMPB R0,#CNRSC_ACC_NE : No external read or write access?
 06 12 06F6 1505 BNEQ 10\$: If not, then continue
 09 E1 06F8 1506 8\$: BBC #NETSV_INTRNL,- : If BC then not internal access
 2D 0000'CF 06FA 1507 NETSGL_FLAGS,60\$:
 03 50 91 06FE 1508 10\$: CMPB R0,#CNRSC_ACC_CW : Is field conditionally writeable?
 1E 12 0701 1509 BNEQ 30\$: If NEQ then access is allowed
 0B E1 0703 1510 BBC #NETSV_CNFLCK,- : If BC then okay to write the field
 18 0000'CF 0705 1511 NETSGL_FLAGS,30\$:
 20 11 0709 1512 BRB 60\$: Else cannot write it
 0708 1513 ::
 0708 1514 :: Read access intended. The boolean equation for allowable read
 0708 1515 :: access is: R = -(NE*-INTRNL) * (-WO + WO*INTRNL + WO*BYPASS)
 0708 1516 ::
 0708 1517 ::
 10 0000'CF 09 E0 0708 1518 20\$: BBS #NETSV_INTRNL,- : Br if internally accessed
 05 50 91 070D 1519 NETSGL_FLAGS,30\$:
 15 13 0711 1520 CMPB R0,#CNRSC_ACC_NE : No external read/write access?
 08 E0 0714 1521 BEQL 60\$: If not, then disallow access
 05 0000'CF 0716 1522 BBS #NETSV_BYPASS,- : Br if user has bypass privilege
 02 50 91 0718 1523 NETSGL_FLAGS,30\$:
 04 13 071C 1524 CMPB R0,#CNRSC_ACC_WO : Is field "write-only"
 50 01 90 0721 1525 BEQL 40\$: If EQL then no access allowed
 05 0724 1526 30\$: MOVB #1,R0 : Set success
 RSB

50 0000'8F	3C 05	0725 1528	1529 40\$: MOVZWL #SSS_BADPARAM, R0	; No read access allowed	
50 0000'8F	3C 05	0728 1530	1531 50\$: RSB	;	
		0728 1532	1533 60\$: MOVZWL #SSS_WRITLCK, R0	; No write access allowed	
		0730 1534	1535 RSB	;	
		0731 1536	1537 GET_DSC_1:		
50 59 50 0A AB	9A ED 12	0731 1538	1539 MOVZBL CNRSB_TYPE(R11), R0	; Get database i.d.	
08 18 24		0735 1540	CMPZV #NFBSS_DB, #NFBSS_DB, R9, R0	; Is it for this database ?	
		073A 1541	BNEQ 40\$; If NEQ then no	
		073C 1542	ASSUME NFBSS_INX EQ 0		
		073C 1543	ASSUME NFBSS_INX EQ 16		
		073C 1544			
OE AB	55 55	3C D1	073C 1545	MOVZWL R9, R5	; Get field index
	18	073F 1546	CMPL R5, CNRSW_MAX_INX(R11)	; Is it within range ?	
53 0128 CB45	DE 00	0743 1547	BGTRU 40\$; If GTRU then out of range	
	EF	0745 1548	MOVAL CNRSL_SEM_TAB(R11)[R5], R3	; Point to semantic longword	
54 63 08	074D 1549	EXTZV #CNRSV_SEM_OFF,-	; Get byte offset to field from		
	0E 13	0750 1550	#CNRS\$SEM_OFF, (R3), R4	; top of CNF (or routine index)	
06 63 0E	E1	0752 1551	BEQL 40\$; Branch if no semantic entry	
54 58	CO	0756 1552	BBC #CNRSV_SEM_RT, (R3), 30\$; Br if "field" is not a routine	
54 64	DO	0759 1553	ADDL R11, R4	; Get address of pointer to routine	
50 00	DO	075C 1554	MOVL (R4), R4	; Get address of routine	
	05	075F 1555	MOVL S^#SSS_NORMAL, R0	; Indicate success	
		0760 1556	RSB		
		0760 1557			
50 0000'8F	3C 05	1558 40\$: MOVZWL #SSS_BADPARAM, R0		; Indicate illegal field ID	
		0765 1559	RSB		
		0766 1560			
		0766 1561			
		0766 1562 .END			

ACPSC_STA_F	= 00000004	CNRSC_SEM_W	= 00000002
ACPSC_STA_H	= 00000005	CNRSL_ACT_DELETE	= 00000028
ACPSC_STA_I	= 00000000	CNRSL_ACT_DFLT	= 00000020
ACPSC_STA_N	= 00000001	CNRSL_ACT_INSERT	= 00000024
ACPSC_STA_R	= 00000002	CNRSL_ACT_QIO	= 00000018
ACPSC_STA_S	= 00000003	CNRSL_ACT_REMOVE	= 0000002C
BIT...	= 00000006	CNRSL_ACT_SHOW	= 0000001C
BUGS_NETNOSTATE	***** X 05	CNRSL_INSERT	= 00000034
CLRFED	0000062E R 05	CNRSL_SCANNER	= 00000030
CNF\$B_FLG	= 00000008	CNRSL_SEM_TAB	= 00000128
CNF\$B_TYPE	= 0000000A	CNRSL_SPCSCAN	= 00000038
CNF\$CONE	000001A0 RG 05	CNRSL_VEC_MAND	= 00000080
CNF\$CLR_FIELD	00000624 RG 05	CNRSL_VEC_UNIQ	= 000000E4
CNF\$CLR_FLD_EX	00000618 RG 05	CNRSS_SEM_ACC	= 00000003
CNF\$COPY	00000170 RG 05	CNRSS_SEM_MAX	= 00000010
CNF\$DELETE	00000015 RG 05	CNRSS_SEM_OFF	= 00000008
CNF\$GET_FIELD	00000422 RG 05	CNRSS_SEM_SMX	= 0000000C
CNF\$GET_FLD_EX	00000414 RG 05	CNRSS_SEM_TYP	= 00000003
CNF\$INIT	00000234 RG 05	CNR\$V_SEM_ACC	= 00000008
CNF\$INIT_UTL	0000021D RG 05	CNR\$V_SEM_MAX	= 00000010
CNF\$INSERT	00000044 RG 05	CNR\$V_SEM_OFF	= 00000000
CNF\$KEY_SEARCH	0000026A RG 05	CNR\$V_SEM_RT	= 0000000E
CNF\$KEY_SRCH_EX	00000258 RG 05	CNR\$V_SEM_SMX	= 00000010
CNF\$L_MASK	= 00000018	CNR\$V_SEM_TYP	= 00000008
CNF\$M_FLG_ACP	= 00000004	CNR\$V_SEM_Z	= 0000000F
CNF\$M_FLG_CNR	= 00000001	CNR\$W_MAX_INX	= 0000000E
CNF\$M_FLG_DELETE	= 00000002	CNR\$W_SIZE	= 00000008
CNF\$PRE_QIO	00000009 RG 05	CNR\$W_SIZ_CNF	= 0000000C
CNF\$PRE_SHOW	00000000 RG 05	COMPARE	00000347 R 05
CNF\$PURGE	00000040 RG 05	COMPARE_ACT	0000039A R 05
CNF\$PUT_FIELD	00000506 RG 05	DLIST	= 00000004
CNF\$PUT_FLD_EX	000004FA RG 05	DYNSC_NET	= 00000017
CNF\$SEARCH	00000288 RG 05	GET	00000455 R 05
CNF\$SEARCH_EX	0000027C RG 05	GETFLD	0000042C R 05
CNF\$VERIFY	00000670 RG 05	GET_DSC	000006D9 R 05
CNF\$V_FLG_ACP	= 00000002	GET_DSC_1	00000731 R 05
CNF\$V_FLG_DELETE	= 00000001	GET_RT_FIELD	00000678 R 05
CNF\$W_ID	= 00000012	KEY_EQC	0000035D R 05
CNF\$W_OFF_FREE	= 0000000C	KEY_GTRU	00000369 R 05
CNF\$W_SIZE	= 00000008	KEY_LSSU	0000036F R 05
CNF\$W_SIZ_FREE	= 0000000E	KEY_MAX	00000375 R 05
CNF\$W_SIZ_USED	= 00000010	KEY_MIN	00000380 R 05
CNF\$ADVANCE	= 00000000	KEY_NEQ	00000363 R 05
CNF\$QUIT	= 00000002	MATCH	00000396 R 05
CNF\$TAKE_CURR	= 00000003	NET\$ALLOCATE	***** X 05
CNF\$TAKE_PREV	= 00000001	NETSC_ACT_TIMER	= 0000001E
CNF\$B_TYPE	= 0000000A	NETSC_EFN_ASYN	= 00000002
CNRSC_ACC_CW	= 00000003	NETSC_EFN_WAIT	= 00000001
CNRSC_ACC_ER	= 00000004	NETSC_IPL	= 00000008
CNRSC_ACC_NE	= 00000005	NETSC_MAXACCFLD	= 00000027
CNRSC_ACC_RO	= 00000001	NETSC_MAXLINNAM	= 0000000F
CNRSC_ACC_WO	= 00000002	NETSC_MAXLNK	= 000003FF
CNRSC_MAX_INX	= 00000005F	NETSC_MAXNODNAM	= 00000006
CNRSC_SEM_B	= 00000001	NETSC_MAXOBJNAM	= 0000000C
CNRSC_SEM_BIT	= 00000000	NETSC_MAX AREAS	= 0000003F
CNRSC_SEM_L	= 00000003	NETSC_MAX_LINES	= 00000040
CNRSC_SEM_STR	= 00000004	NETSC_MAX_NCB	= 0000006E

NETSC_MAX_NODES	= 000003FF	TMP_BUF_END	00000450 R 04
NETSC_MAX_OBJ	= 000000FF	TMP_B_FLAGS	0000000C R 03
NETSC_MAX_WQE	= 00000014	TMP_LTH	= 0000044C
NETSC_MINBUFSIZ	= 000000C0	TMP_VAL	00000000 R 04
NETSC_TID_ACT	= 00000003	TMP_V_BUF	= 00000001
NETSC_TID_RUS	= 00000001	TMP_V_VAL	= 00000000
NETSC_TID_XRT	= 00000002	TRSC_MAXHDR	= 0000001C
NETSC_TRCTL_CEL	= 00000002	TRSC_NI_ALLEND1	= 040000AB
NETSC_TRCTL_OVR	= 00000005	TRSC_NI_ALLEND2	= 00000000
NETSC_UTLBUFSIZ	= 00001000	TRSC_NI_ALLROU1	= 030000AB
NETSGC_FLAGS	***** X 05	TRSC_NI_ALLROU2	= 00000000
NETSGL_UTLBUF	***** X 05	TRSC_NI_PREFIX	= 000400AA
NETSGQ_TMP_BUF	***** X 05	TRSC_NI_PROT	= 00000360
NETSM_MAXLINKMSK	= 000003FF	TRSC_PRI_ECL	= 0000001F
NETSV_BYPASS	= 00000008	TRSC_PRI_RTHRU	= 0000001F
NETSV_CNFLOCK	= 00000008	UPD	00000389 R 05
NETSV_INTRNL	= 00000009	_SS_	= 000000EF
NETSV_PURGE	= 0000000E		
NETSV_READ	= 0000000A		
NFBSC_OP_EQL	= 00000000		
NFBSC_OP_FNDMAX	= 00000005		
NFBSC_OP_FNDMIN	= 00000004		
NFBSC_OP_FNDPOS	= 00000006		
NFBSC_OP_GTRU	= 00000001		
NFBSC_OP_LSSU	= 00000002		
NFBSC_OP_NEQ	= 00000003		
NFBSC_WI_DCARD	= 00000001		
NFBSS_DB	= 00000008		
NFBSS_INX	= 00000010		
NFBSSV_DB	= 00000018		
NFBSSV_INX	= 00000000		
NO_MA	00000393 R 05		
NSPSC_EXT_LNK	= 0000001E		
NSPSC_MAXHDR	= 00000009		
PUT	00000537 R 05		
PUTFLD	00000513 R 05		
PUTFLD_1	00000515 R 05		
PUT_RT_FIELD	000006C7 R 05		
PUT_STR	000005BD R 05		
SCAN	00000129 R 05		
SEARCH	00000292 R 05		
SELECT_CNF	00000000 R 03		
SELECT_VALUE	00000004 R 03		
SIZ	= 00000001		
SLIST	= 00000008		
SPCSCAN	0000010E R 05		
SSS_BADPARAM	***** X 05		
SSS_DEVACTIVE	***** X 05		
SSS_ENDOFFILE	***** X 05		
SSS_INSFARG	***** X 05		
SSS_INSFMEM	***** X 05		
SSS_NORMAL	***** X 05		
SSS_WRTLCK	***** X 05		
STR_LNG	= 00000002		
STR_OFF	= 00000000		
TMPBUF_DESC	00000000 RG 02		
TMP_BUF	00000004 R 04		

+-----+
! Psect synopsis !
+-----+

PSECT name

	Allocation	PSECT No.	Attributes																
ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE																
\$ABSS	00000000 (0.)	01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE																
NET_PURE	00000008 (8.)	02 (2.)	NOPIC USR CON REL LCL NOSHR NOEXE RD NOWRT NOVEC LONG																
NET_IMPURE	0000000D (13.)	03 (3.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC BYTE																
TAB[ES IMPURE	00000454 (1108.)	04 (4.)	NOPIC USR CON REL GBL NOSHR NOEXE RD WRT NOVEC BYTE																
NET_CODE	00000766 (1894.)	05 (5.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE																

+-----+
! Performance indicators !
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	28	00:00:00.08	00:00:00.48
Command processing	131	00:00:00.97	00:00:03.24
Pass 1	428	00:00:14.07	00:00:22.44
Symbol table sort	0	00:00:01.29	00:00:01.42
Pass 2	291	00:00:04.13	00:00:05.64
Symbol table output	23	00:00:00.18	00:00:00.18
Psect synopsis output	3	00:00:00.04	00:00:00.05
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	906	00:00:20.77	00:00:33.46

The working set limit was 2000 pages.

75794 bytes (149 pages) of virtual memory were used to buffer the intermediate code.

There were 60 pages of symbol table space allocated to hold 879 non-local and 131

1562 source lines were read in Pass 1, producing 27 object records in Pass 2.

29 pages of virtual memory were used to define 25 macros.

symbols.

+-----+
! Macro library statistics !
+-----+

Macro library name

Macros defined

\$255\$DUA28:[SHRLIB]NMLIBR.Y.MLB;1	0
\$255\$DUA28:[SHRLIB]EVCDEF.MLB;1	0
\$255\$DUA28:[NETACP.OBJ]NETDRV.MLB;1	0
\$255\$DUA28:[NETACP.OBJ]NET.MLB;1	8
\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	2
\$255\$DUA28:[SYSLIB]STARLET.MLB;2	6
TOTALS (all libraries)	16

1008 GETS were required to define 16 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LI\$S:NETCNF/OBJ=OBJ\$S:NETCNF MSRC\$S:NETCNF/UPDATE=(ENH\$S:NETCNF)+EXECMLS/LIB+LIB\$S:NET/LIB+LIB\$S:NETDRV/LIB+SHRLIB\$S:EVCDEF/LIB+

0274 AH-BT13A-SE
VAX/VMS V4.0

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